

Local earthquake traveltime tomography

Christian Haberland
GFZ Potsdam

AlpArray/4D-MB Workshop
„Tomography for non-tomographers“ 1./2.2.2018

Goals

- Getting an idea of the method
- Getting a glimpse of the theory behind
- Understand how the tomographic images are calculated
- Understand the limitations of the method
- Learning which questions to ask the tomographer
- Learning how to interpret the tomographic images

Outline LET

- 1) Introduction (principle, definitions, theory)
- 2) Characteristics of LET (parametrization, travel time calculation/raytracing, initial model, damping)
- 3) The input data (networks, instruments, phase picking)
- 4) Solution quality and resolution: Formal measures (model resolution matrix, diagonal element, spread value, covariances)
- 5) Solution quality and resolution: Synthetic recovery tests (checkerboard, characteristic model, realistic models)
- 6) Application/Interpretation

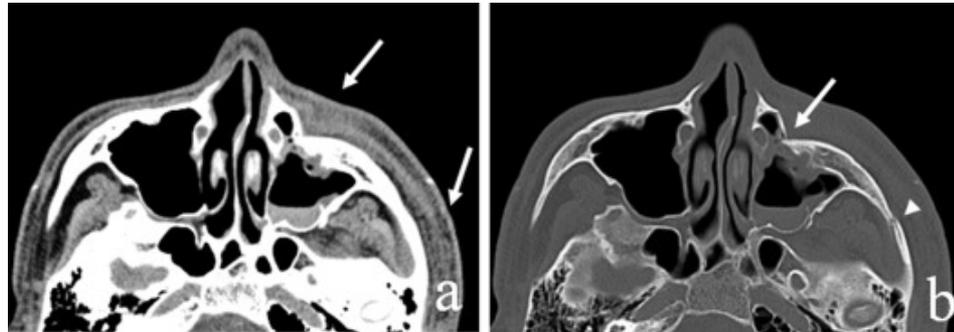
Tomography

τόμος tomos,
"slice, section"

+

γράφω graphō,
"to write"

CT image



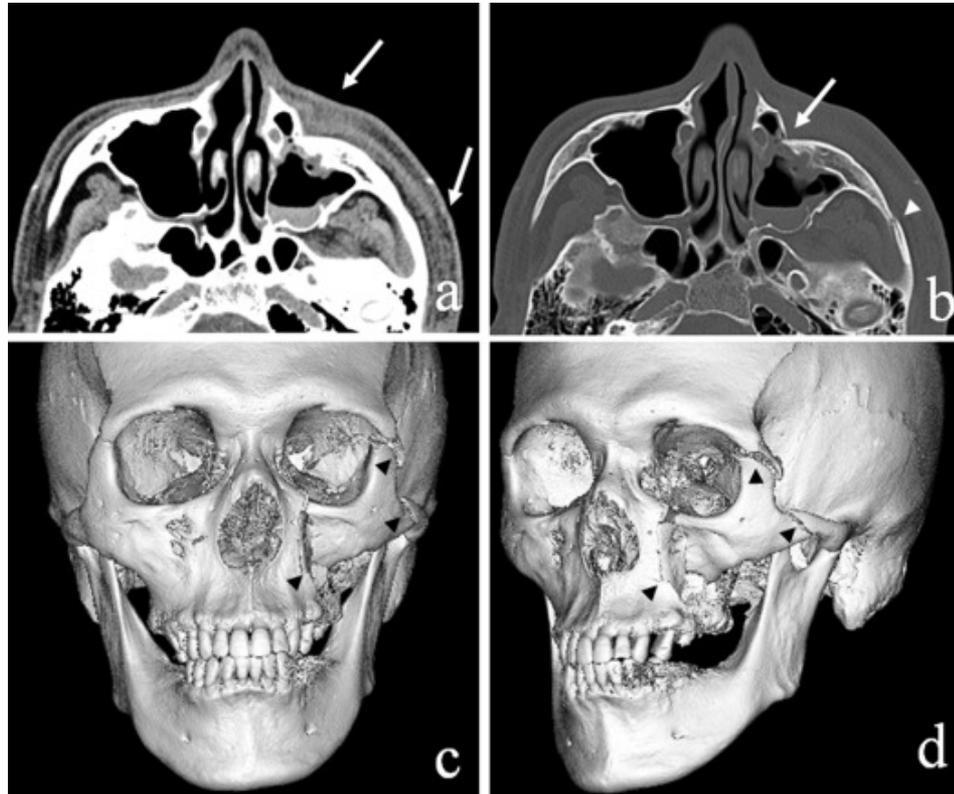
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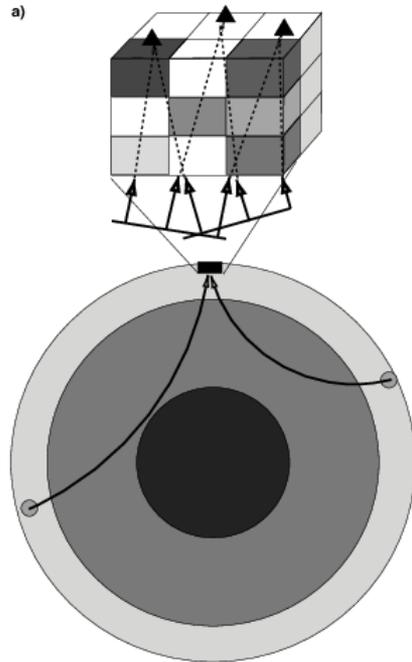
CT image



actually
3D structures...

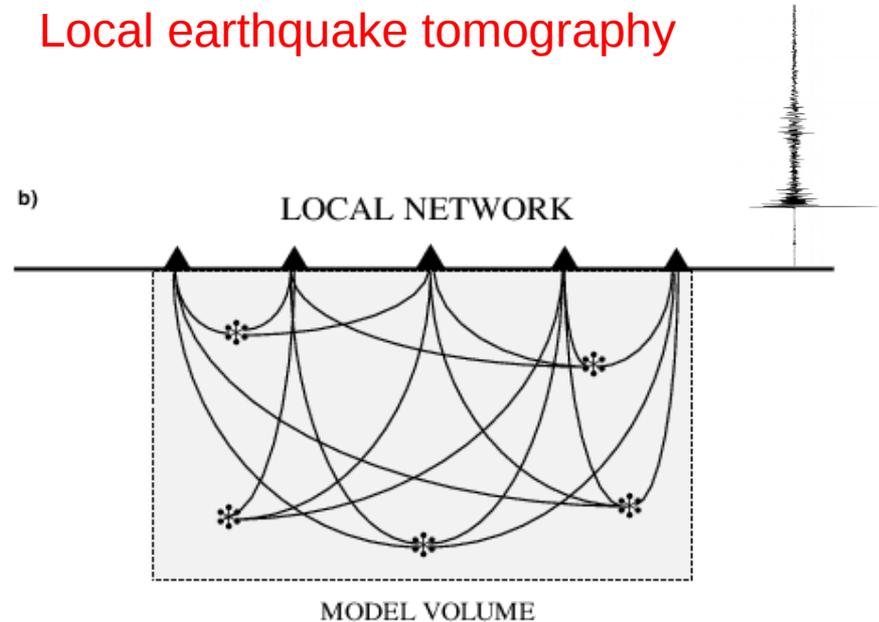
Seismic tomography

Teleseismic tomography



Distant sources,
plane wave assumption

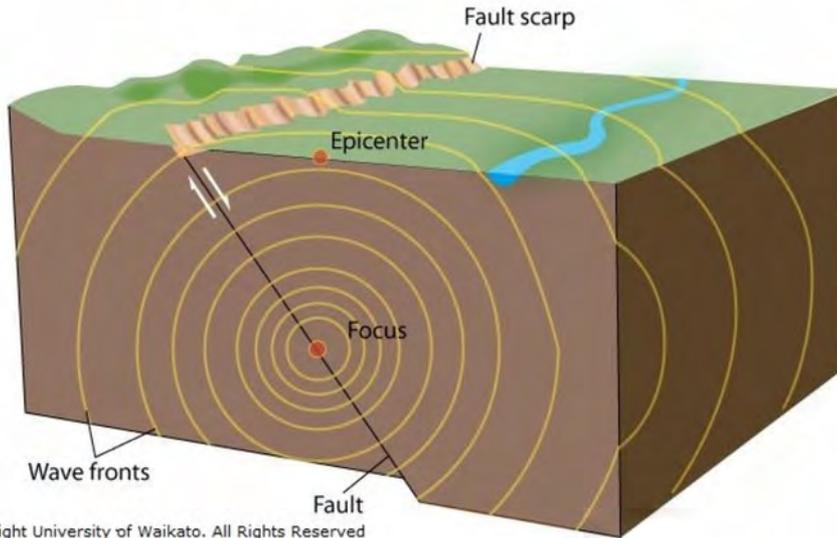
Local earthquake tomography



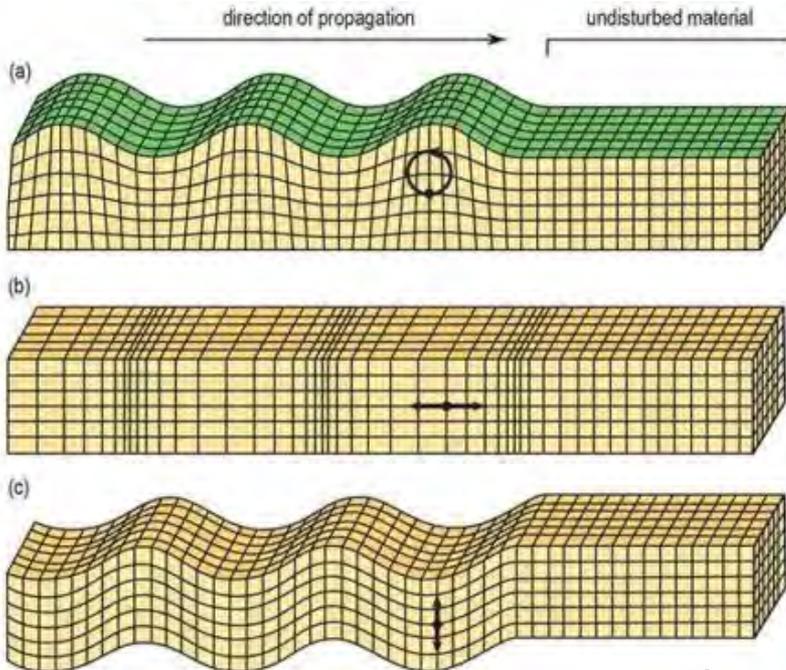
Local sources (location and origin
time part of the inversion)

Calculation of subsurface models (i.e. velocity v_p , v_p/v_s , anisotropy, attenuation Q_p , Q_s from seismic observations (inversion)

Earthquakes, seismic waves, seismometer



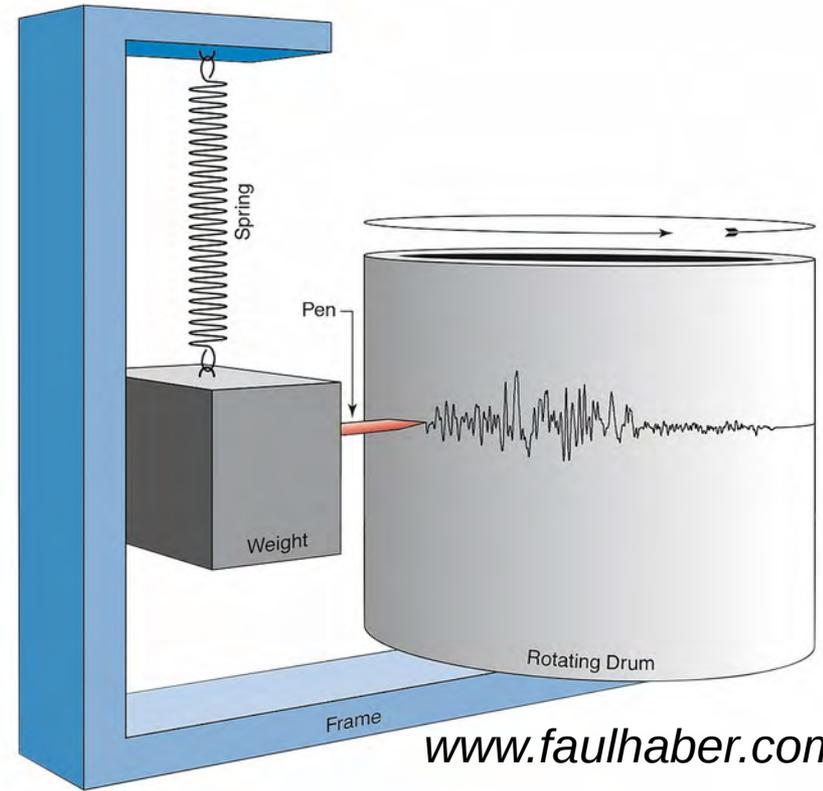
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P-wave

S-wave

Surface wave



www.faulhaber.com

+ adding damping and electro-mechanical recording system...

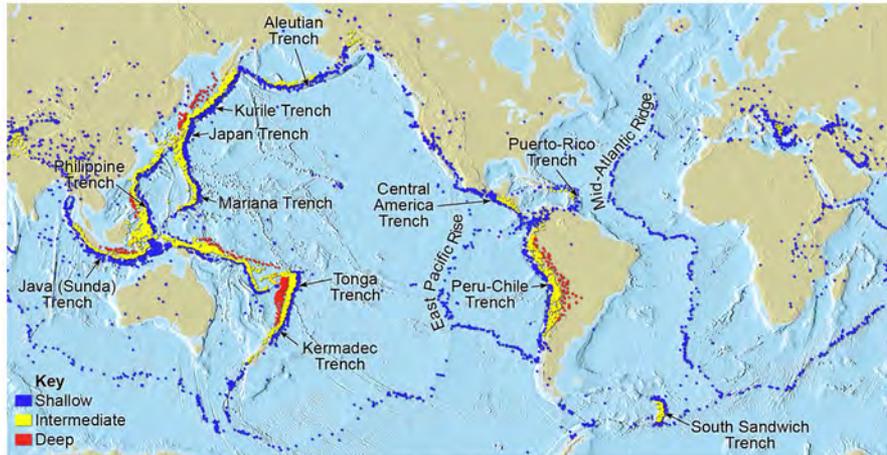
www.earthquakesreport.com

Seismic stations

- Seismic broad-band or short-period stations
- Temporary networks or permanent (regional) networks
- Digital data

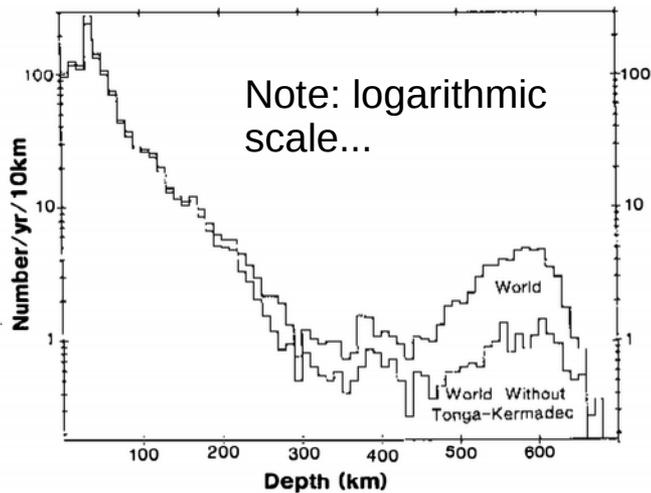


Distribution of earthquakes and first-order velocity structure of the Earth



Distribution of shallow-, intermediate-, and deep-focus earthquakes. (Data from NOAA)

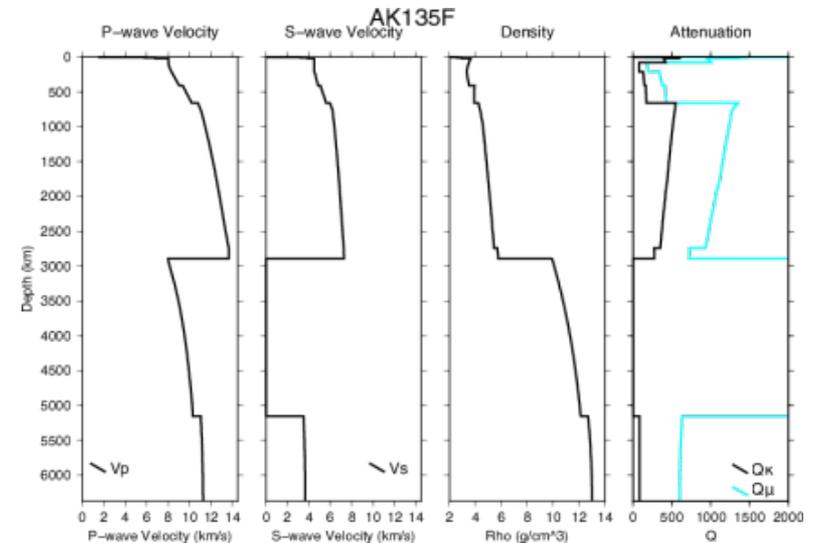
© 2009 Tasa Graphic Arts, Inc.



Note: logarithmic scale...

Frohlich, 1989

Global Earth models



AK135; Kennett et al., 1995

- Most earthquakes at plate boundaries
- Large depth range
- Global Earth models show increase of velocities with depth (in mantle)

Average crustal structure

JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 100, NO. B7, PAGES 9761-9788, JUNE 10, 1995

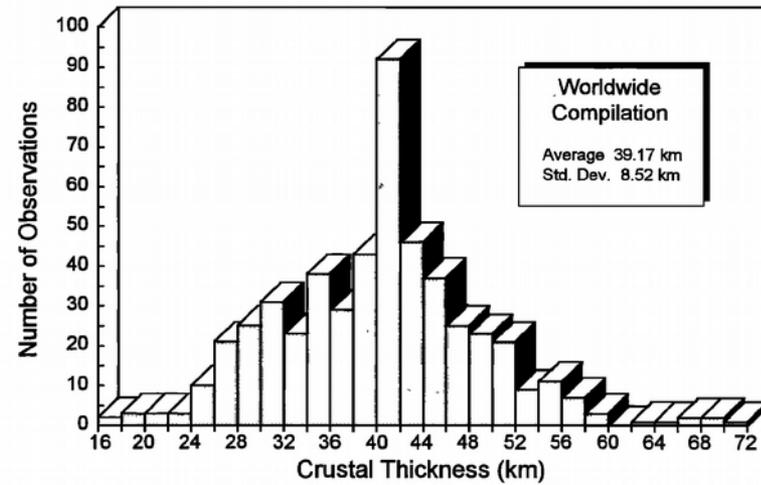
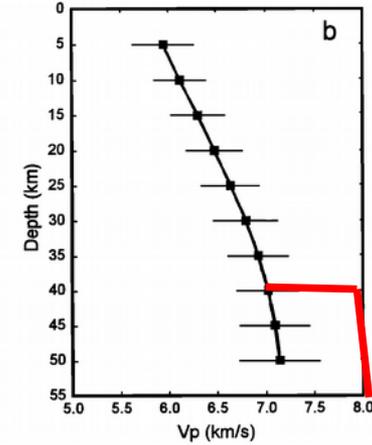
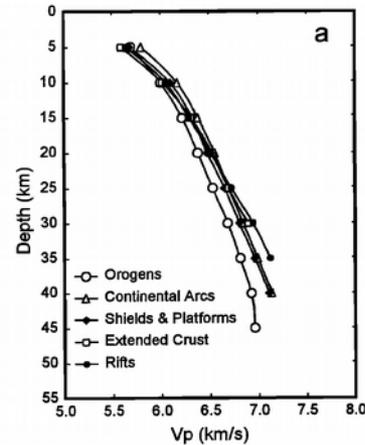
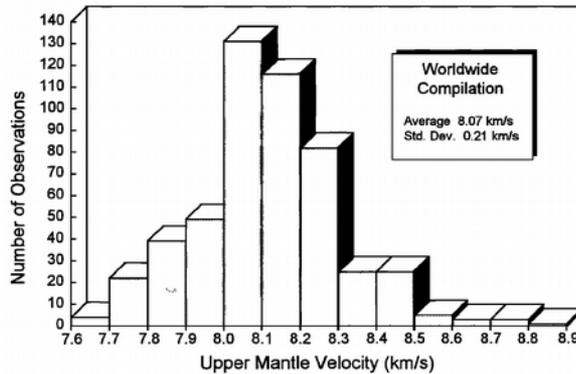
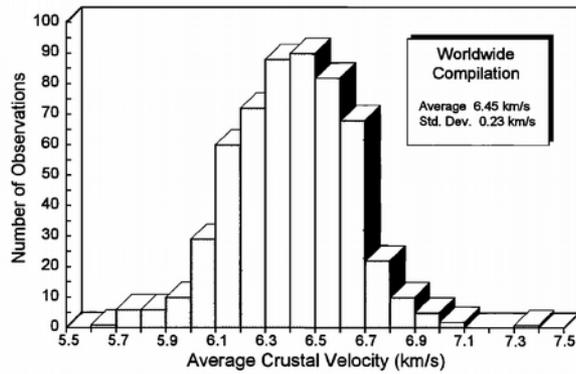
Seismic velocity structure and composition of the continental crust: A global view

Nikolas I. Christensen

Department of Earth and Atmospheric Sciences, Purdue University, West Lafayette, Indiana

Walter D. Mooney

U.S. Geological Survey, Menlo Park, California



Rock velocities

vp

Unconsolidated materials	km/sec
Sand (dry)	0.2–1.0
Sand (water saturated)	1.5–2.0
Clay	1.0–2.5
Glacial till (water saturated)	1.5–2.5
Permafrost	3.5–4.0

Sedimentary rocks	
Sandstones	2.0–6.0
Tertiary sandstone	2.0–2.5
Pennant sandstone (Carboniferous)	4.0–4.5
Cambrian quartzite	5.5–6.0
Limestones	2.0–6.0
Cretaceous chalk	2.0–2.5
Jurassic oolites and bioclastic limestones	3.0–4.0
Carboniferous limestone	5.0–5.5
Dolomites	2.5–6.5
Salt	4.5–5.0
Anhydrite	4.5–6.5
Gypsum	2.0–3.5

Igneous / Metamorphic rocks	
Granite	5.5–6.0
Gabbro	6.5–7.0
Ultramafic rocks	7.5–8.5
Serpentinite	5.5–6.5

Pore fluids	
Air	0.3
Water	1.4–1.5
Ice	3.4
Petroleum	1.3–1.4

Other materials	
Steel	6.1
Iron	5.8
Aluminium	6.6
Concrete	3.6

Vs (or vp/vs or poisson ratio)

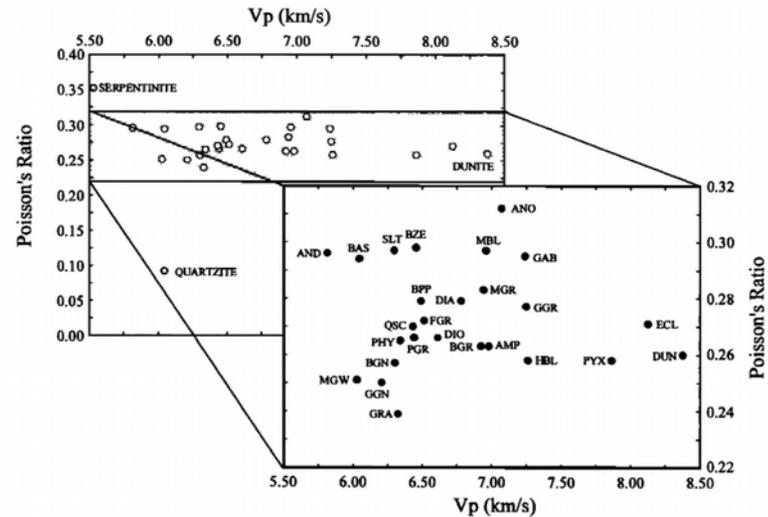


Figure 8. Poisson's ratio versus compressional wave velocity (V_p) at 600 MPa. Rock abbreviations are

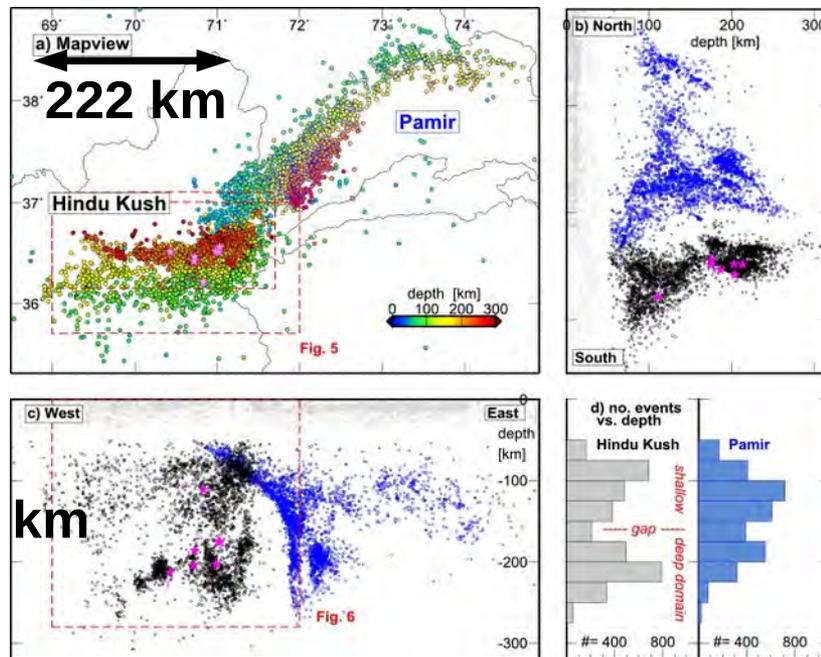
Table 6. Average Crustal Velocities (V_p , V_s), Velocity Ratios (V_p/V_s), and Poisson's Ratios (σ)

Crustal Type	V_p , km s ⁻¹	V_s , km s ⁻¹	V_p/V_s	σ	Reference
Oceanic crust, Samail Ophiolite, Oman	6.464	3.440	1.879	0.302	Christensen and Smewing [1981]
Oceanic crust, Bay of Islands Ophiolite, Newfoundland	6.608	3.494	1.891	0.306	Christensen and Salisbury [1982]
Arc crust, Kohistan, Pakistan	6.691	3.780	1.770	0.266	Miller and Christensen [1994]
Average continental crust	6.454	3.650	1.768	0.265	Christensen and Mooney [1995]

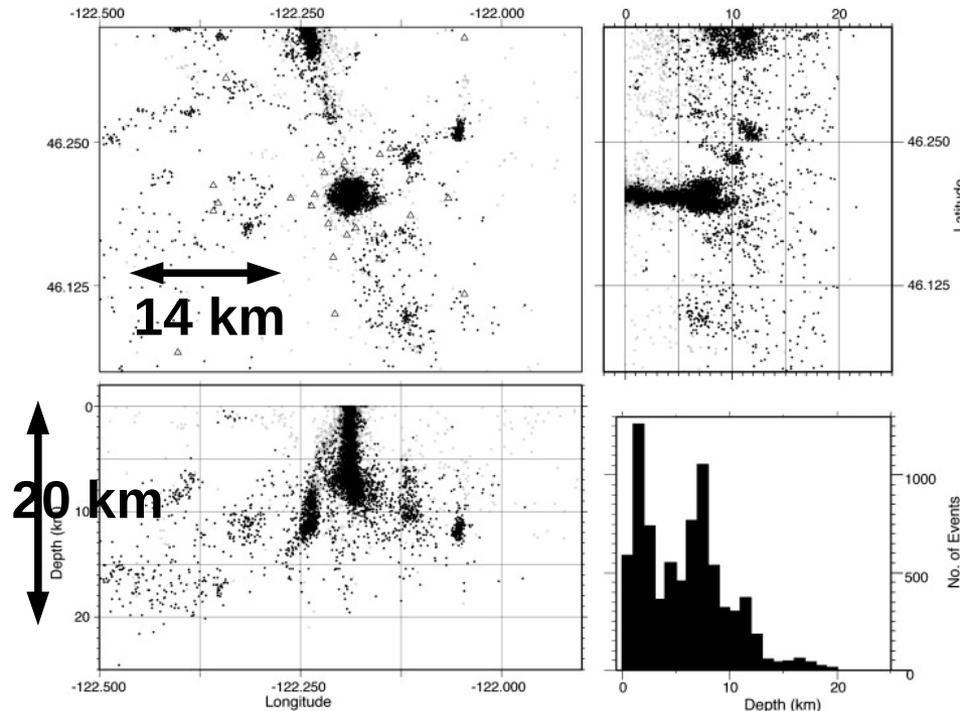
Christensen 1996

Typical depths/distances of earthquakes used

- From surface to seismogenic depths (~15km in continental crust); in subduction zones down to some 100 km
- Epicentral distances from 10 – to few 100 km



Pamir/Hindukush: Kufner et al., 2017

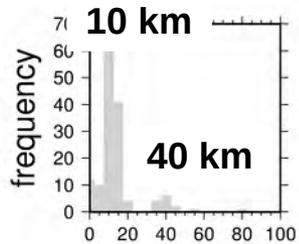
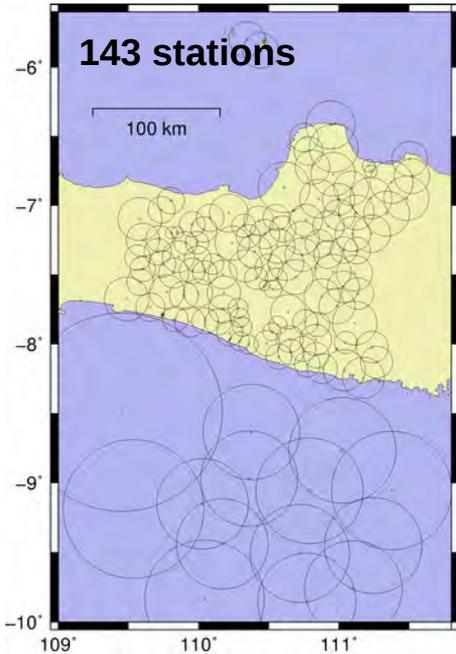


Mt. St. Helens: Waite & Moran, 2009

Network dimension/size

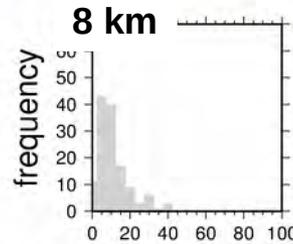
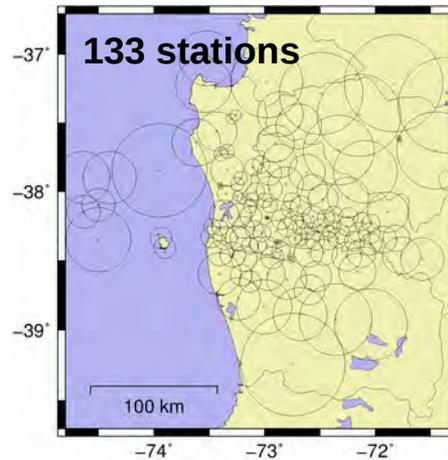
Aperture: 10 - 800 km
Inter-station dist: 1 – 50 km
stations: 10 – 500
earthquakes: 20 - 10000

MERAMEX (Java)



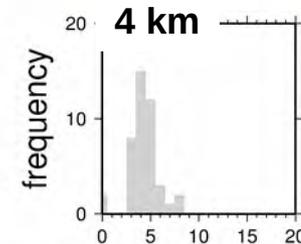
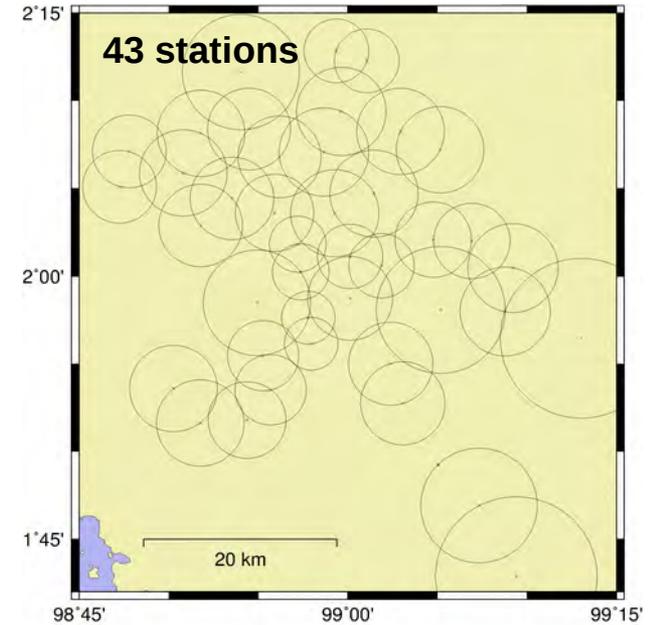
nearest-station-distance (km)

TIPTEQ (S-Chile)



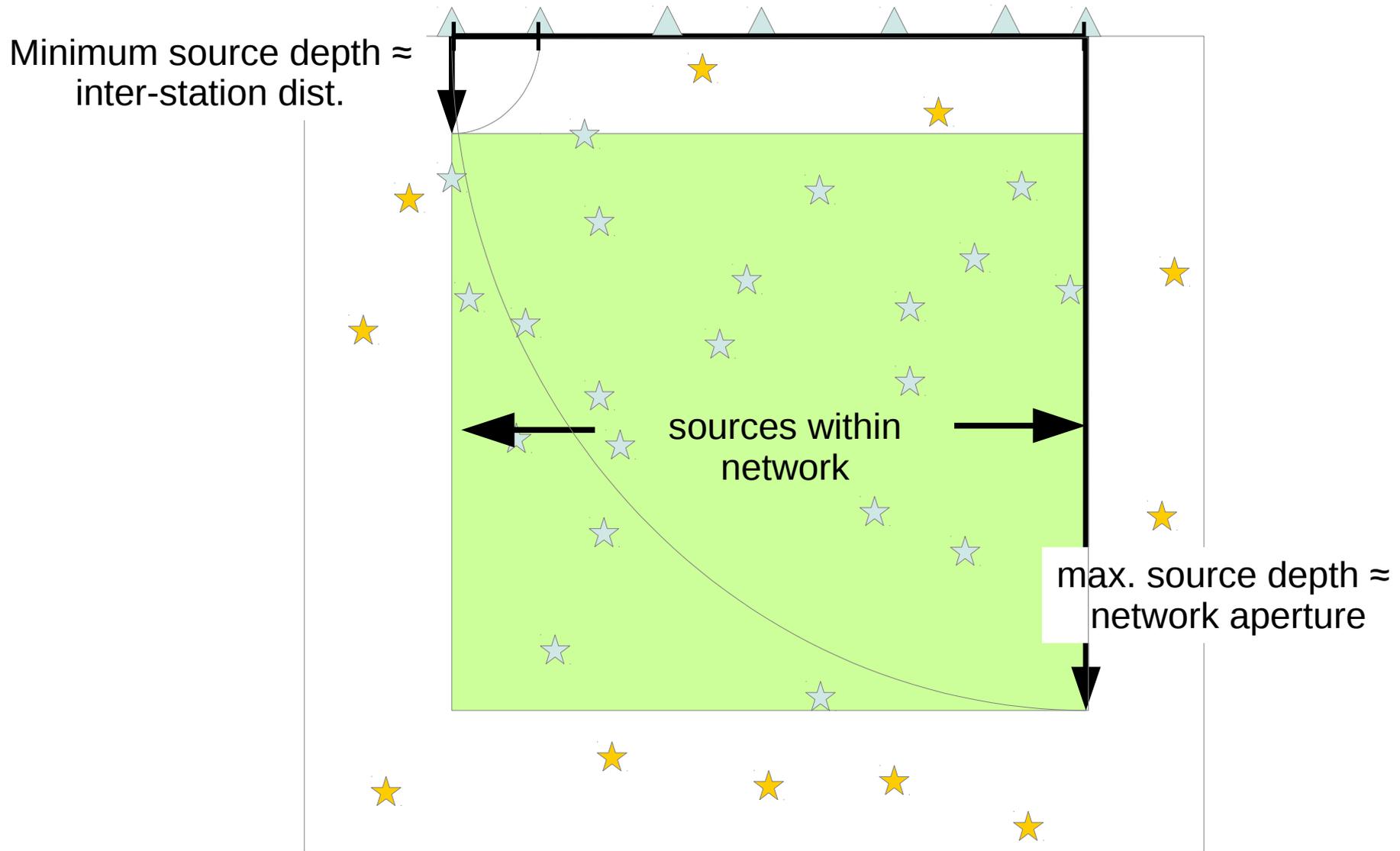
nearest-station-distance (km)

TARUTUNG (Sumatra)

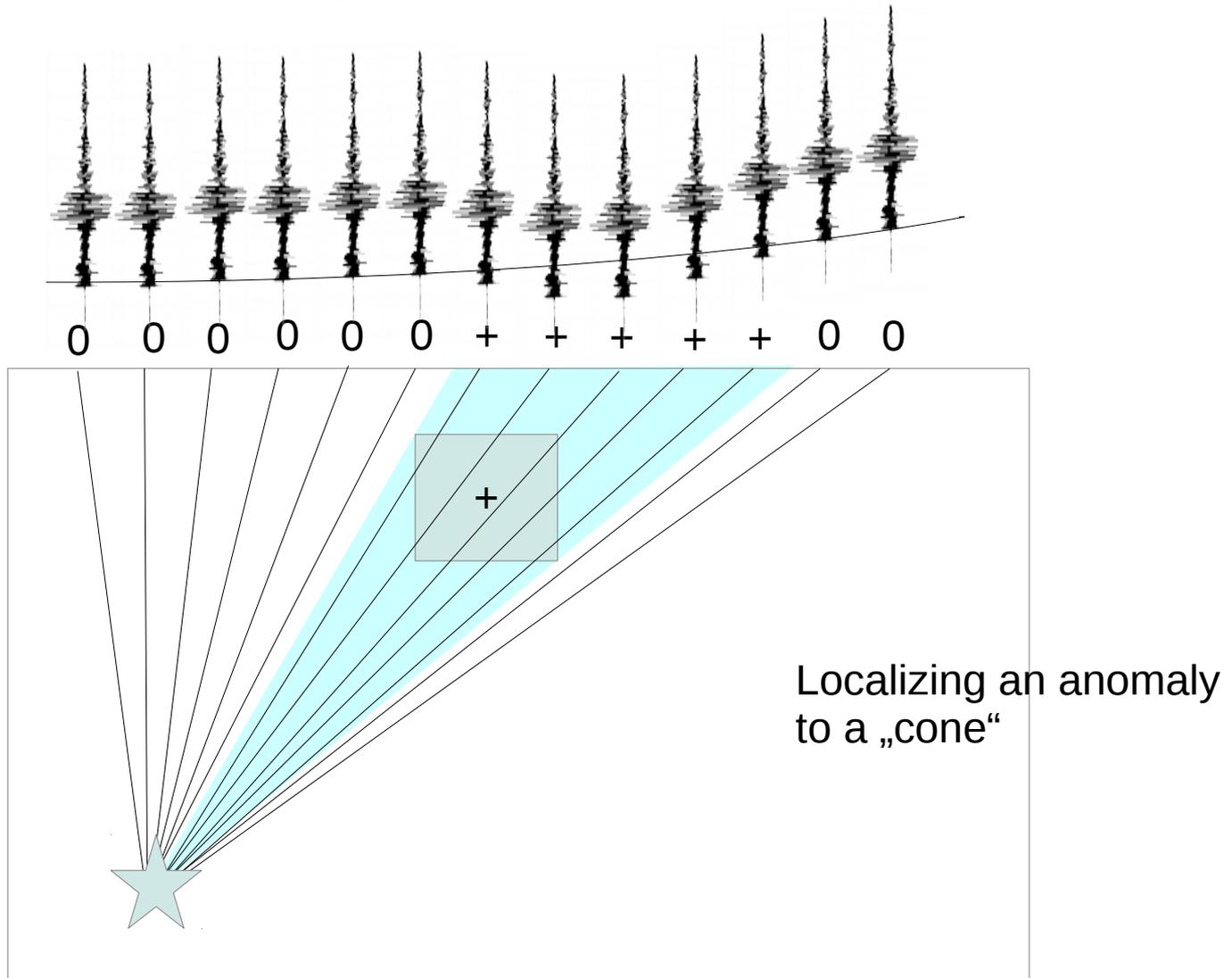


nearest-station-distance (km)

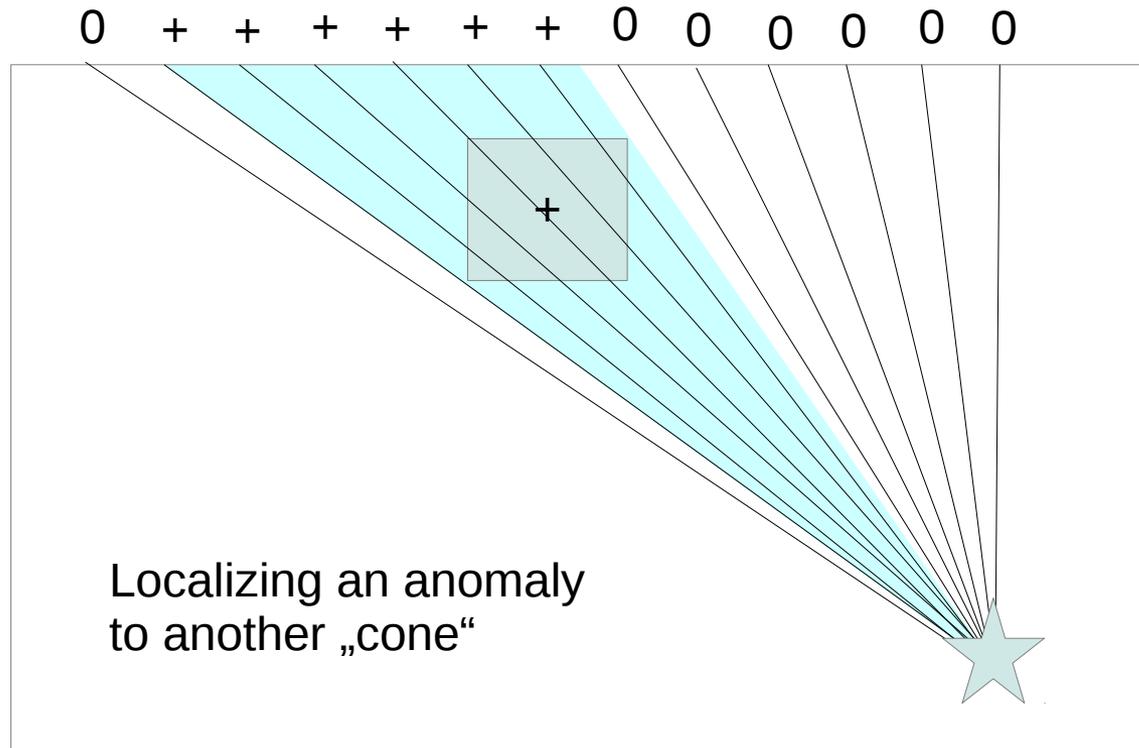
Network parameter vs. hypocenter position



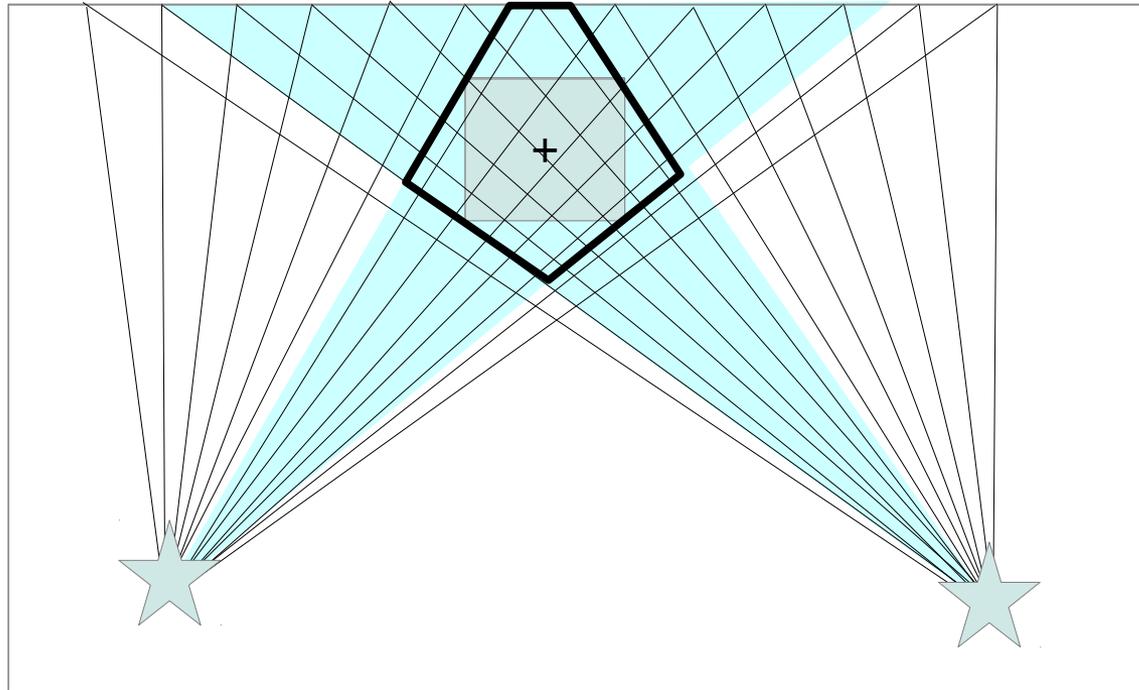
Tomography principle



Tomographic principle

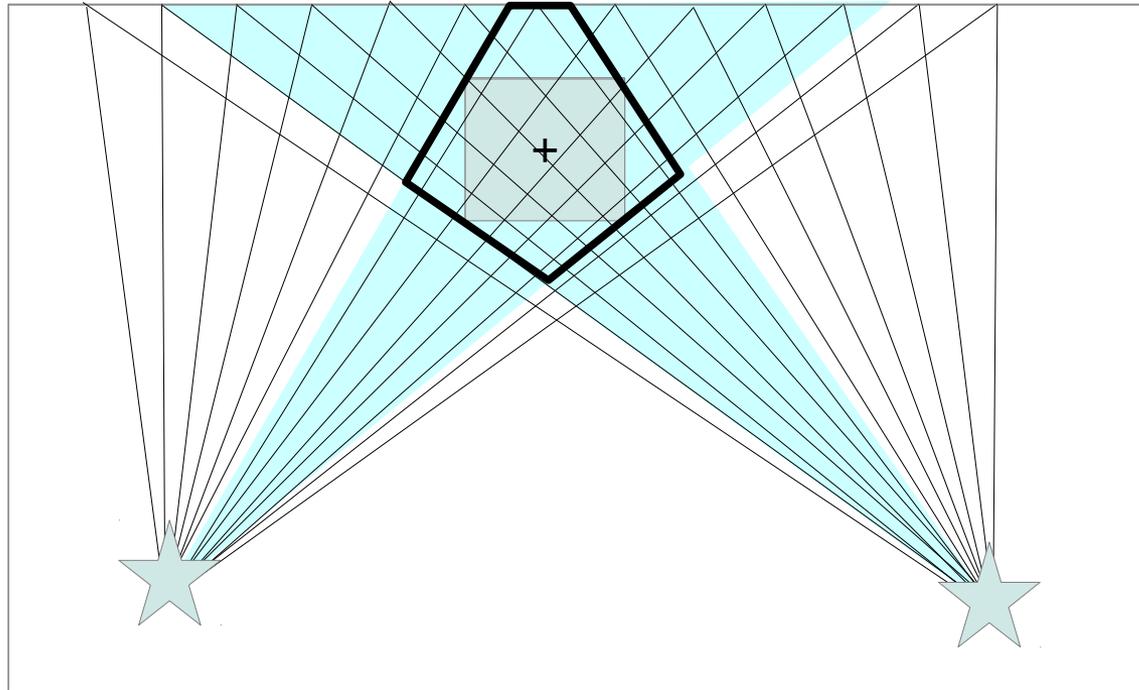


Tomographic principle



Combining observations from multiple Earthquakes to image anomaly

Tomographic principle



Combining observations from multiple Earthquakes to image anomaly

The beginning of LET...

VOL. 81, NO. 17

JOURNAL OF GEOPHYSICAL RESEARCH

JUNE 10, 1976

Crustal Structure Modeling of Earthquake Data 1. Simultaneous Least Squares Estimation of Hypocenter and Velocity Parameters

ROBERT S. CROSSON

Geophysics Program, University of Washington, Seattle, Washington 98195

Bulletin of the Seismological Society of America. Vol. 66, No. 2, pp. 501–524. April 1976

THREE-DIMENSIONAL SEISMIC STRUCTURE OF THE LITHOSPHERE UNDER MONTANA LASA

BY KEIITI AKI, ANDERS CHRISTOFFERSSON,* AND EYSTEIN S. HUSEBYE†

EARTH STRUCTURE AND EARTHQUAKE LOCATIONS IN THE COYOTE LAKE AREA, CENTRAL CALIFORNIA

by

Clifford H. Thurber

Submitted to the Department of Earth and Planetary Sciences
on May 9, 1981, in partial fulfillment of the requirements
for the degree of Doctor of Philosophy

JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 88, NO. B10, PAGES 8226–8236, OCTOBER 10, 1983

Earthquake Locations and Three-Dimensional Crustal Structure in the Coyote Lake Area, Central California

CLIFFORD H. THURBER¹

Department of Earth and Planetary Sciences, Massachusetts Institute of Technology

VOL. 81, NO. 23

JOURNAL OF GEOPHYSICAL RESEARCH

AUGUST 10, 1976

DETERMINATION OF THREE-DIMENSIONAL VELOCITY ANOMALIES UNDER A SEISMIC ARRAY USING FIRST P ARRIVAL TIMES FROM LOCAL EARTHQUAKES 1. A HOMOGENEOUS INITIAL MODEL

Keiiti Aki

Department of Earth and Planetary Sciences, Massachusetts Institute
of Technology, Cambridge, Massachusetts 02139

W. H. K. Lee

National Center for Earthquake Research, U. S. Geological Survey
Menlo Park, California 94025

JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 95, NO. B10, PAGES 15,343–15,363, SEPTEMBER 10, 1990

Three-Dimensional *P* and *S* Velocity Structure in the Coalinga Region, California

DONNA EBERHART-PHILLIPS

U.S. Geological Survey, Menlo Park, California

GFZ

Helmholtz-Zentrum
POTSDAM

HELMHOLTZ

RESEARCH FOR GRAND CHALLENGES

A glimpse of the theory...

How can we relate arrival times (of P- and S-waves) to the subsurface (model)?

$$T_{i,j} = f(h_l, m_k)$$



Non-linear function

arrival time $T_{i,j}$ of seismic wave from source i at receiver j

h_l : hypocentral parameters ($l=1...4$; x,y,z,t)

m_k : seismic velocities ($k=1...k_{\text{total}}$)

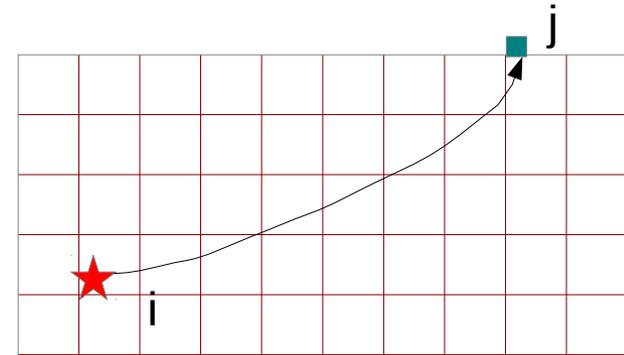
$$T_{i,j} = t_0 + \int_{\text{raypath}} \frac{1}{v(r(s))} ds$$



Includes unknown hypocenter location

t_0 : origin time

v : velocities along ray r



Travel time residual

Instead of using absolute times we use travel time residuals:

$$r_{i,j} = t_{i,j}^{\text{obs}} - t_{i,j}^{\text{calc}}$$

travel time residual

observed $f(h_l, m_k)$

calculated $f(h_l^{\text{est}}, m_k^{\text{est}})$

Goal of arrival time tomography is to minimize travel time residuals by changing the model parameters

→ **initial/starting model!**

Linearization and normal equations

Taylor series expansion and truncation after first term

→ linear relation between travel time residual and model parameters

$$r_{i,j} = \Delta t_e + \frac{\partial t}{\partial x_e} \Delta x_e + \frac{\partial t}{\partial y_e} \Delta y_e + \frac{\partial t}{\partial z_e} \Delta z_e + \sum_{k=1}^{k_{total}} \frac{\partial t}{\partial m_l} \Delta m_k$$

origin time
hypocenter
vel model

Partial derivatives
(from forward calculations)
Perturbations/model changes
(searched for)

In matrix notation (many observations):

$$\mathbf{t} = \mathbf{H} \mathbf{h} + \mathbf{M} \mathbf{m} = \mathbf{A} \mathbf{d}$$

vector of travel-time residuals
matrix with partial derivatives
vector of model corrections

- **hypocenter-velocity coupling!**
- **simultaneous inversion**
- **problems can be separated (iterative solution)**

Damped least-squares solution

Solving the coupled hypocenter-velocity problem

$$\mathbf{t} = \mathbf{A} \mathbf{d}$$

The problem is mixed determined.
The data have errors.

Solution:

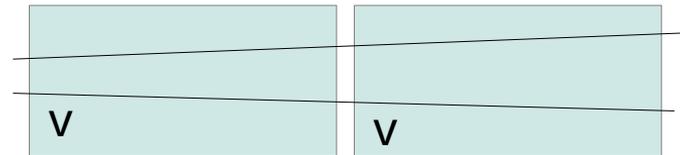
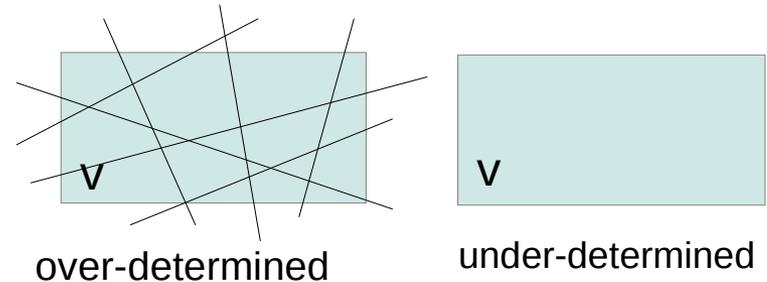
Damped least squares inversion

Minimize $\Psi = \mathbf{e}^T \mathbf{e} + \Theta^2 \mathbf{d}^T \mathbf{d}$

$$\mathbf{d} = (\mathbf{A}^T \mathbf{A} + \Theta \mathbf{I})^{-1} \mathbf{A}^T \mathbf{t}$$



Θ : damping parameter



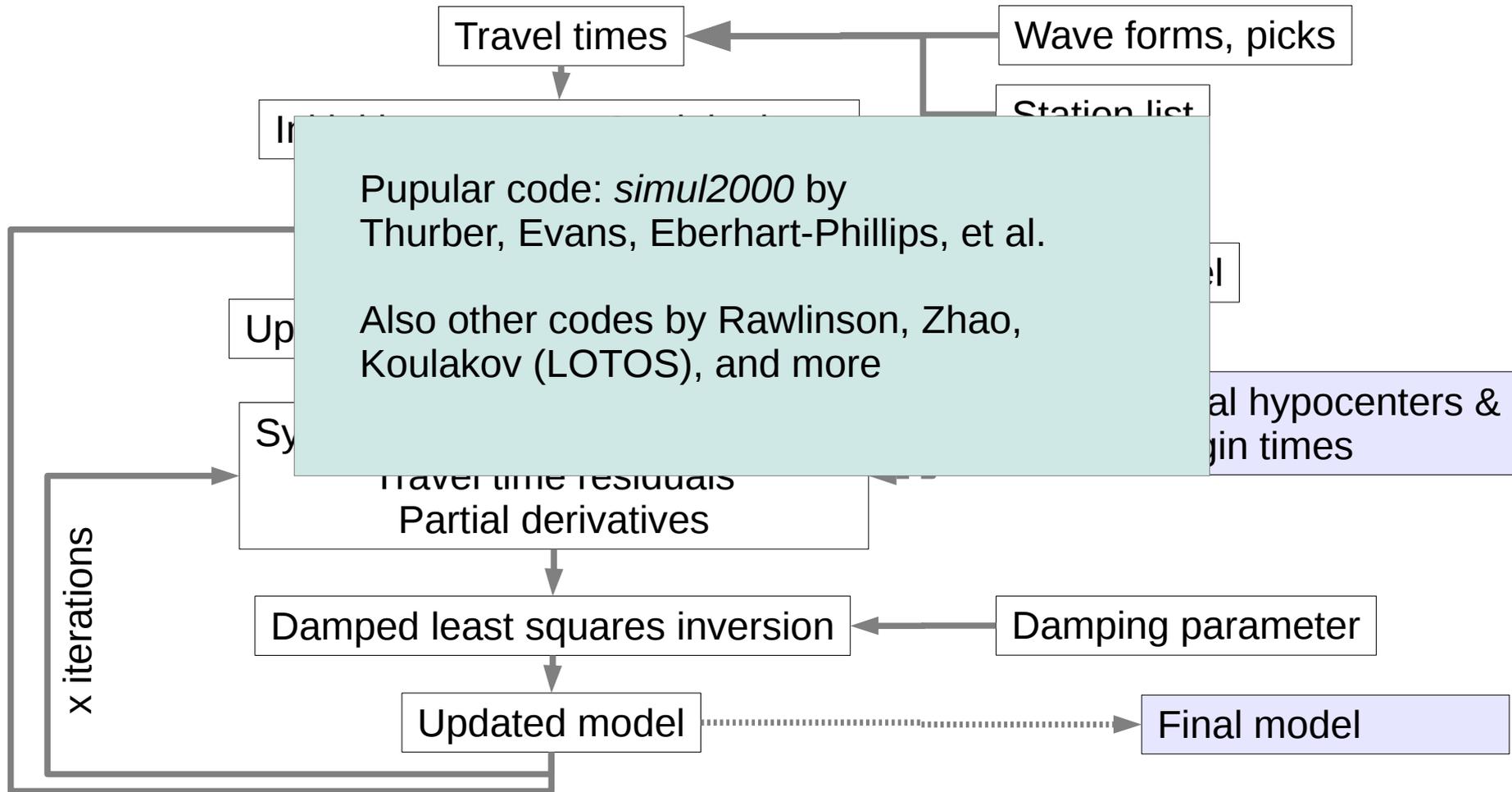
→ Inversion theory (e.g. Menke, 1989)

→ **damping parameter**

also inversion for vp/vs
shots can also be used

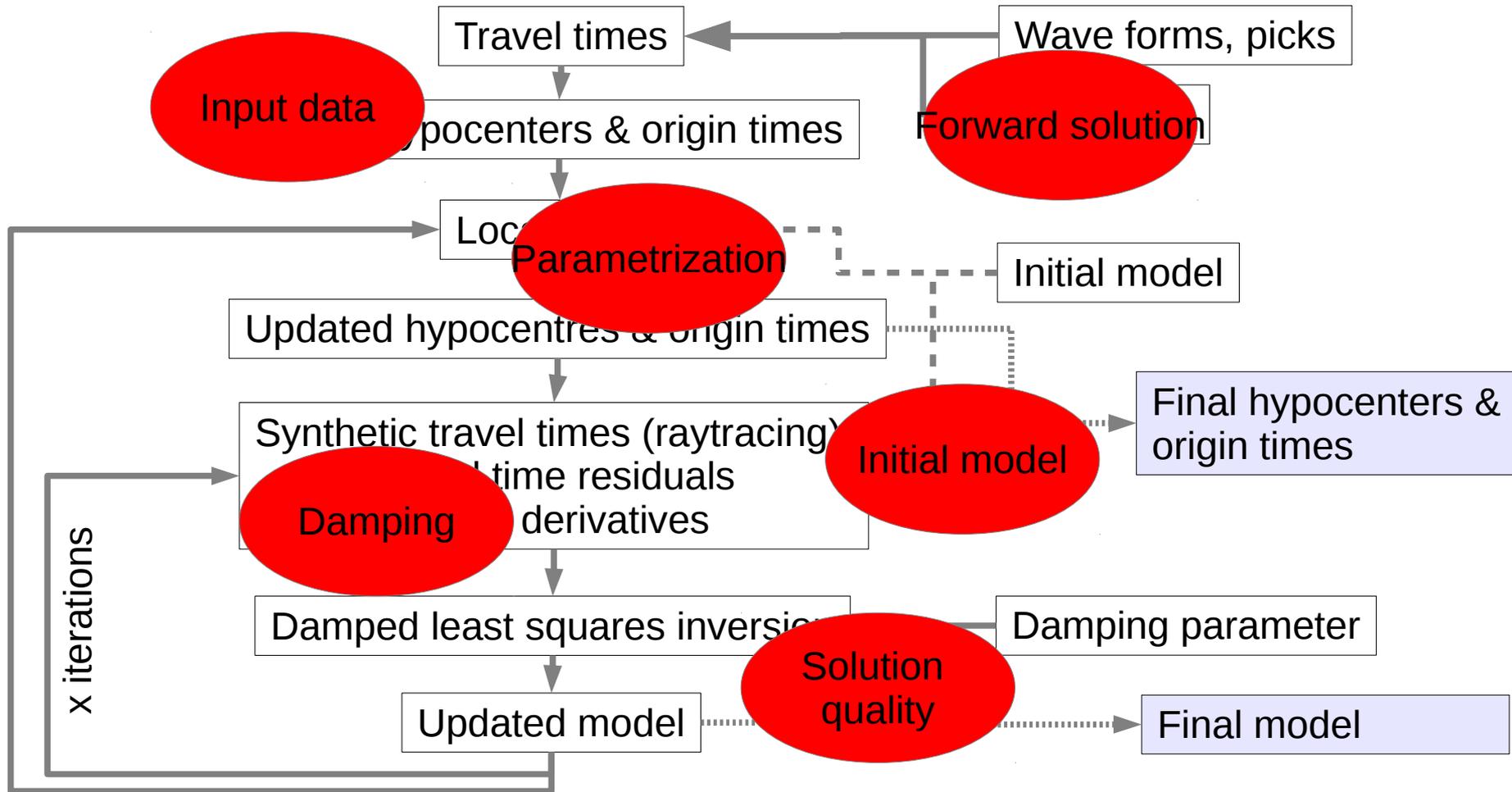
Simplified LET workflow

(Iterative) Simultaneous inversion for 3D velocity model, hypocenter parameters (and station corrections)



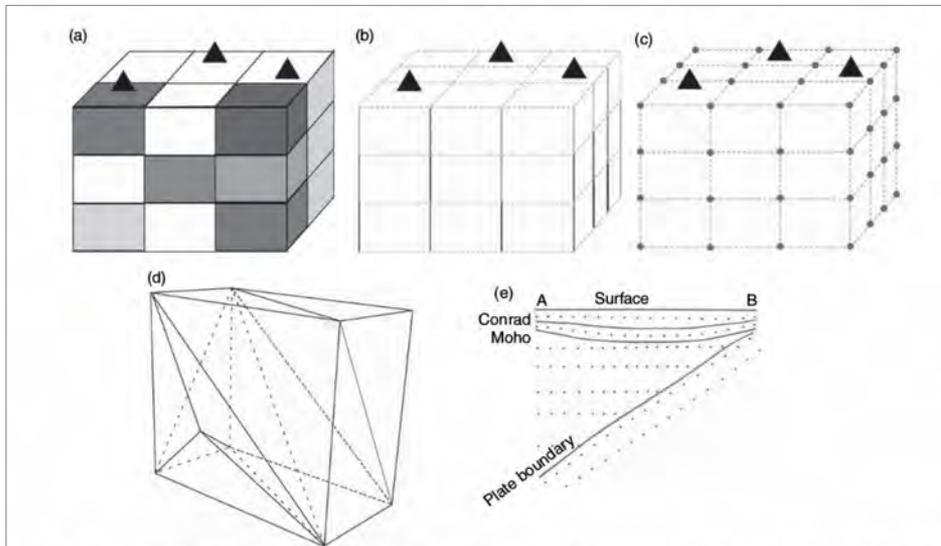
Simplified LET workflow

(Iterative) Simultaneous inversion for 3D velocity model, hypocenter parameters (and station corrections)

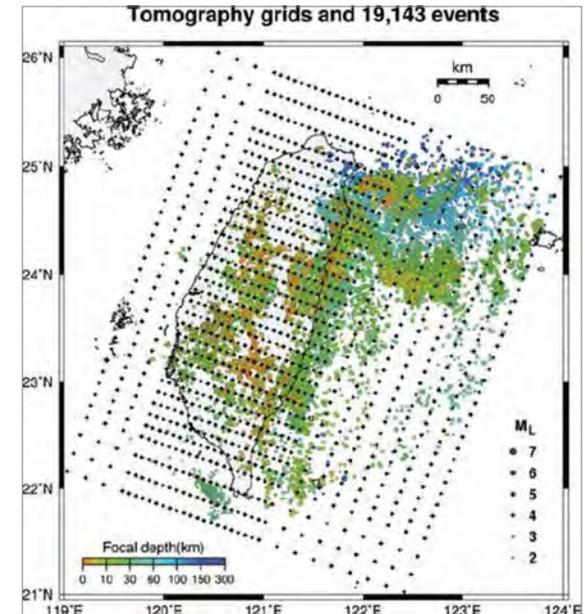


Parametrization

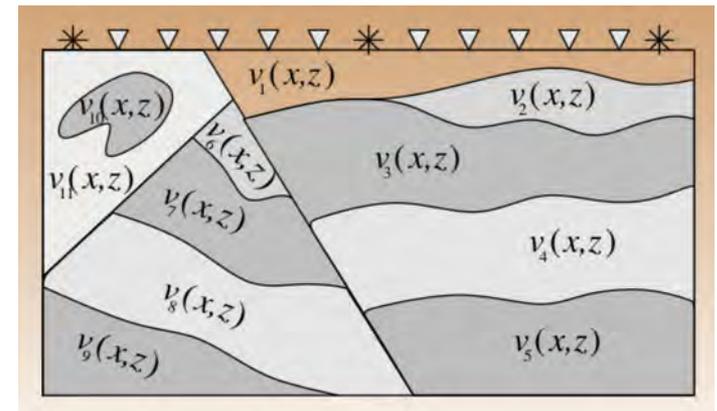
- constant parameter uniform volume blocks
- regular rectangular grid of nodes
- tetrahedral cells
- interfaces separating grids
- rectangular grid with varying distances
- constant parameters or interpolation



compiled by Thurber & Ritsema, 2009

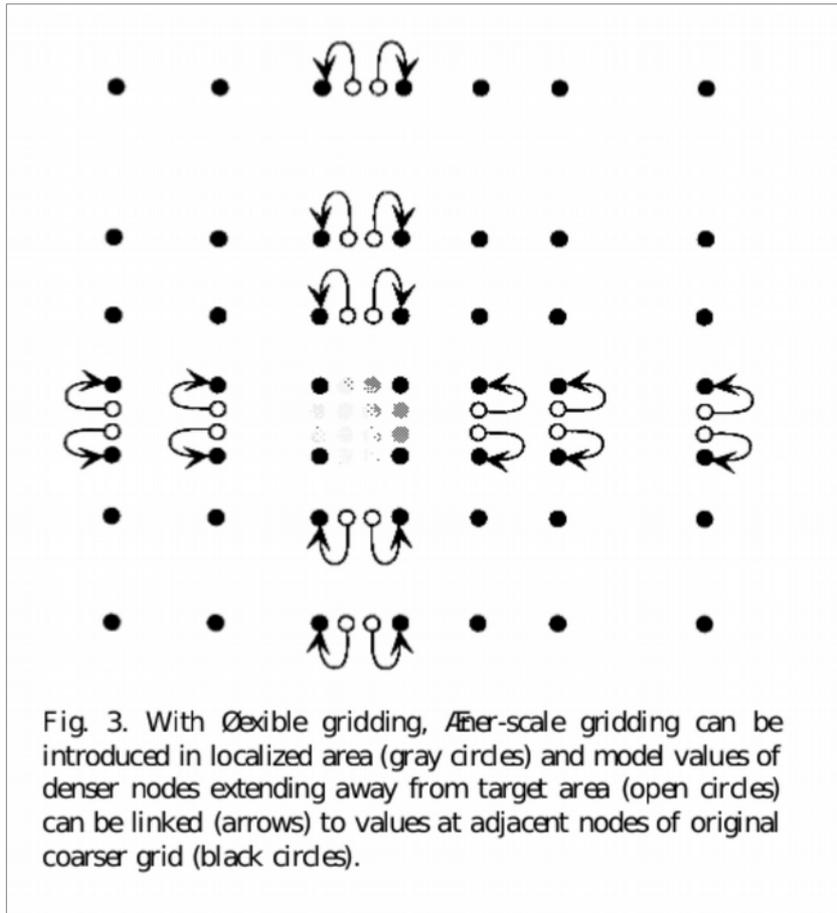


Wu et al., 2009

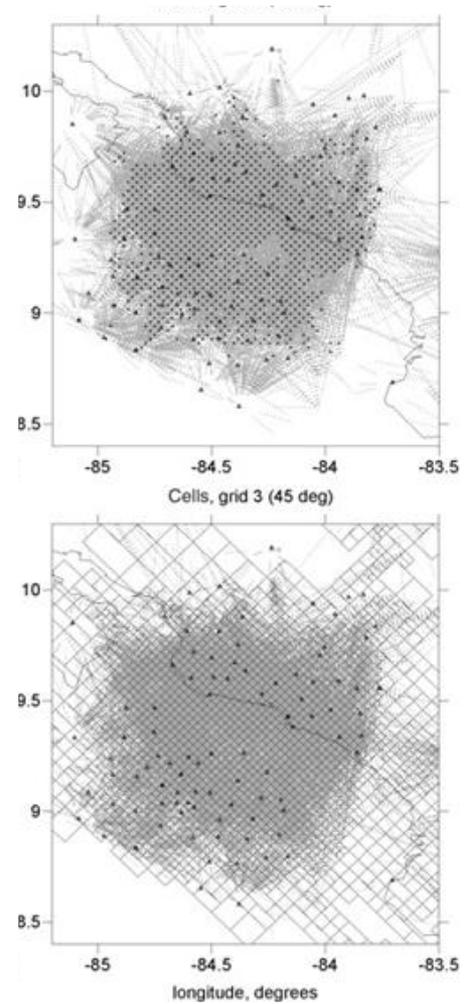


Rawlinson

Linked nodes / Flexible gridding



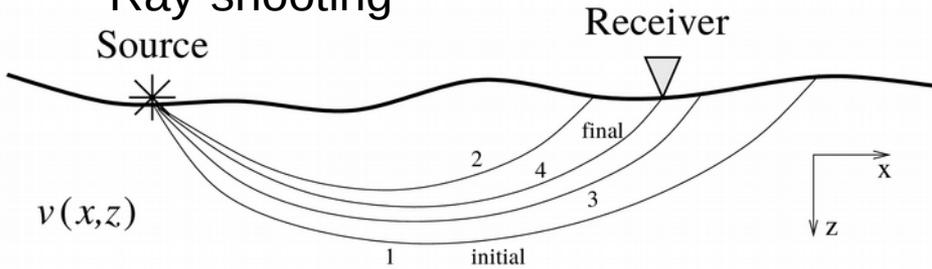
Thurber & Eberhart-Philips, 1999



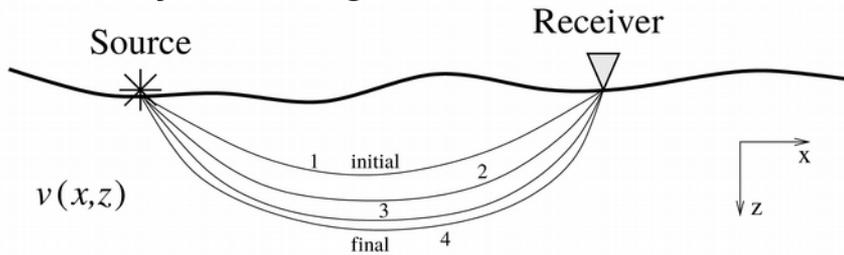
Koulakov, 2009

Travel times / raytracing / forward solution

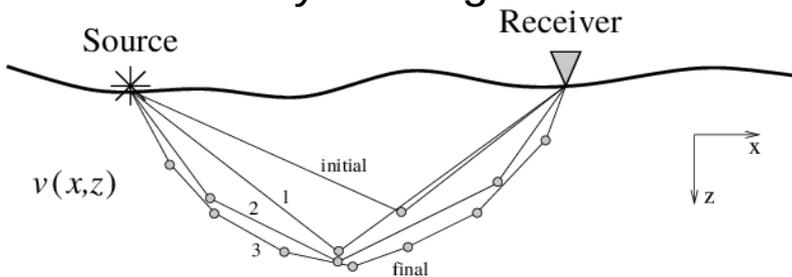
Ray-shooting



Ray-bending

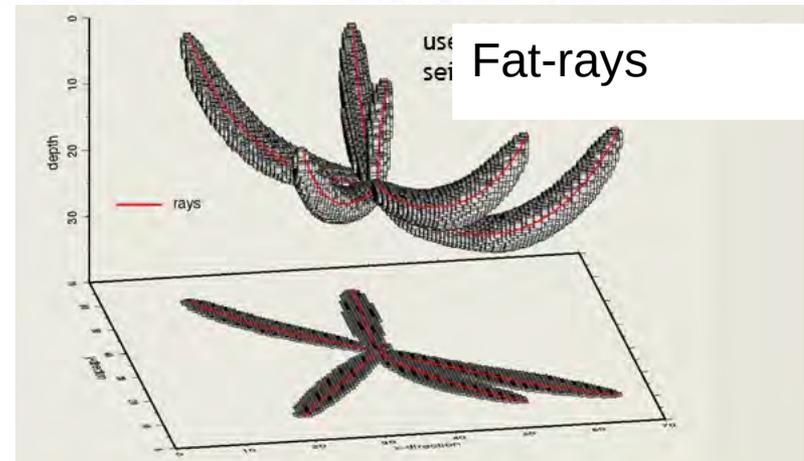
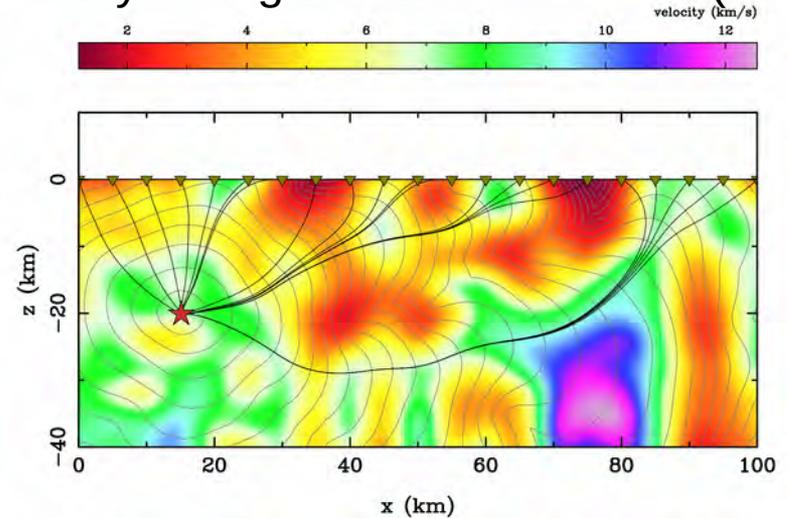


Pseudo-raybending



Compiled by Rawlinson & Sambridge, 2003

Raytracing with Eikonal solver (FD)



Husen & Kissling, 2001

Rawlinson & Sambridge, 2003

Initial / reference model

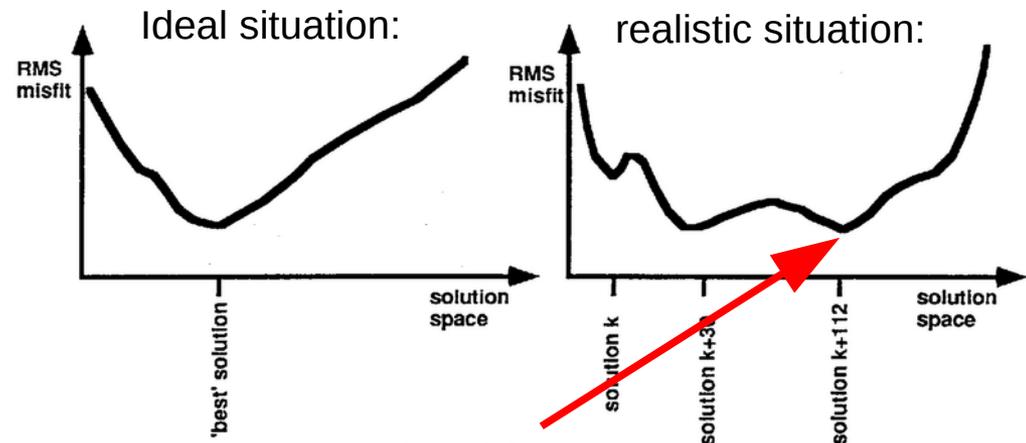
From theory: travel time residuals $r_{i,j} = t_{i,j}^{\text{obs}} - t_{i,j}^{\text{calc}}$

$\begin{array}{ccc} & \nearrow & \nwarrow \\ & \text{observed} & \text{calculated} \\ & f(h_l, m_k) & f(h_l^{\text{est}}, m_k^{\text{est}}) \end{array}$

Because we solve the non-linear coupled hypocenter-velocity problem by linearization of t_i (first order Taylor series) the initial model has to be close to the true solution...

How to get h_l^{est} and m_k^{est} ??

Minimum 1D model: the best reference model and hypocenter locations from a 1D least-square solution of the coupled velocity-hypocenter problem (Kissling et al., 1994)



We should start at the global minimum

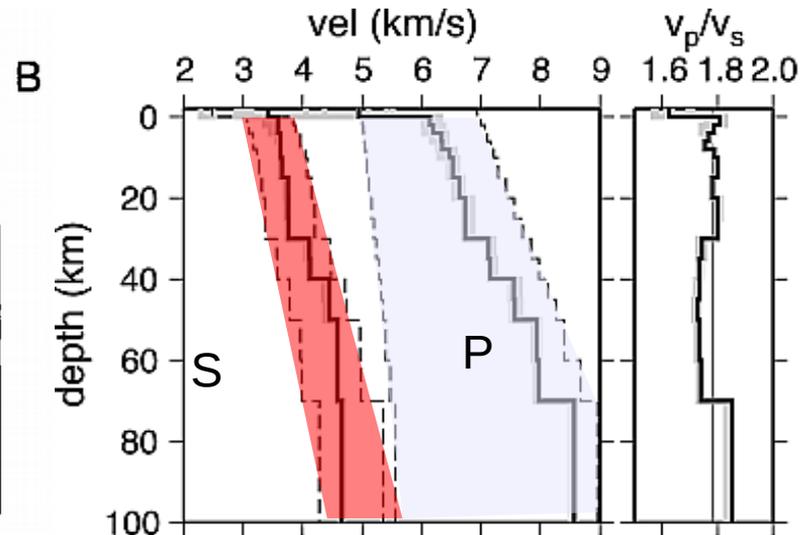
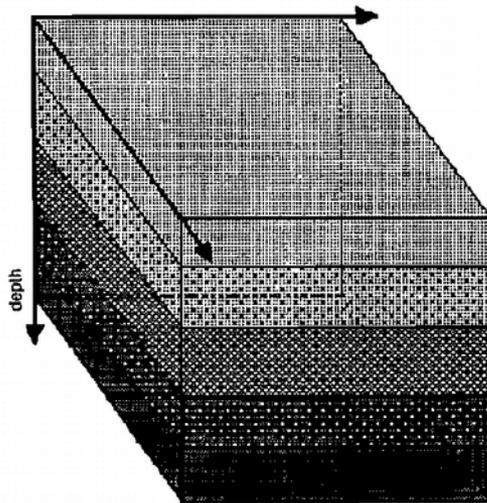
1-D initial model – *velest* code

JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 99, NO. B10, PAGES 19,635–19,646, OCTOBER 10, 1994

Initial reference models in local earthquake tomography

E. Kissling,¹ W.L. Ellsworth,² D. Eberhart-Phillips,³ and U. Kradolfer¹

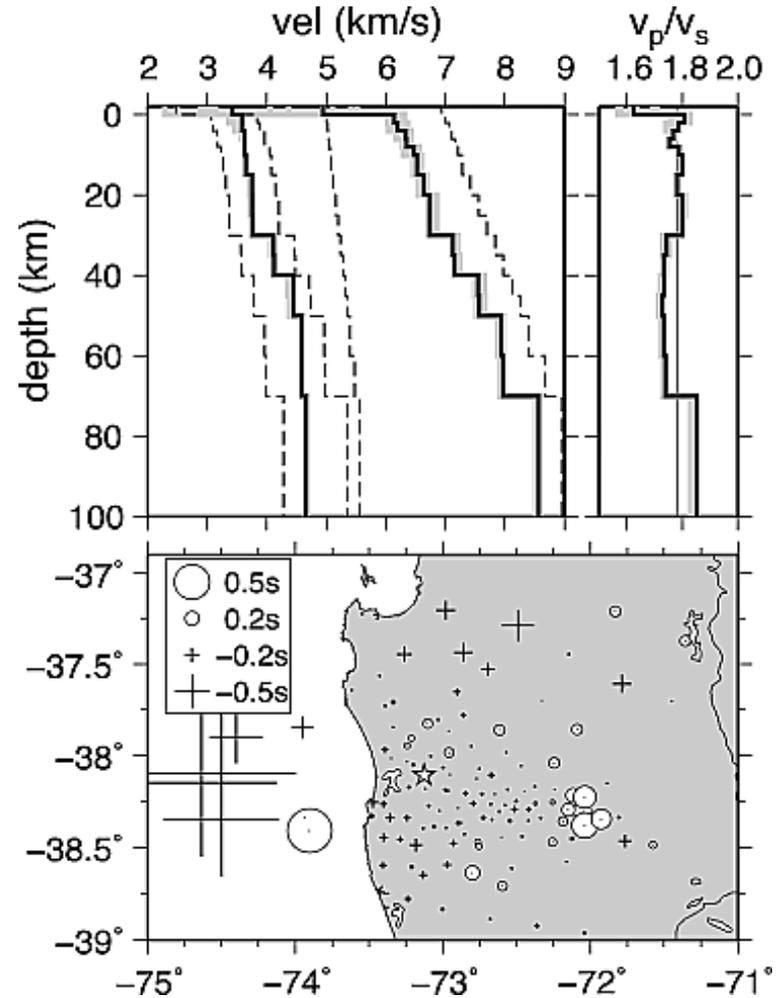
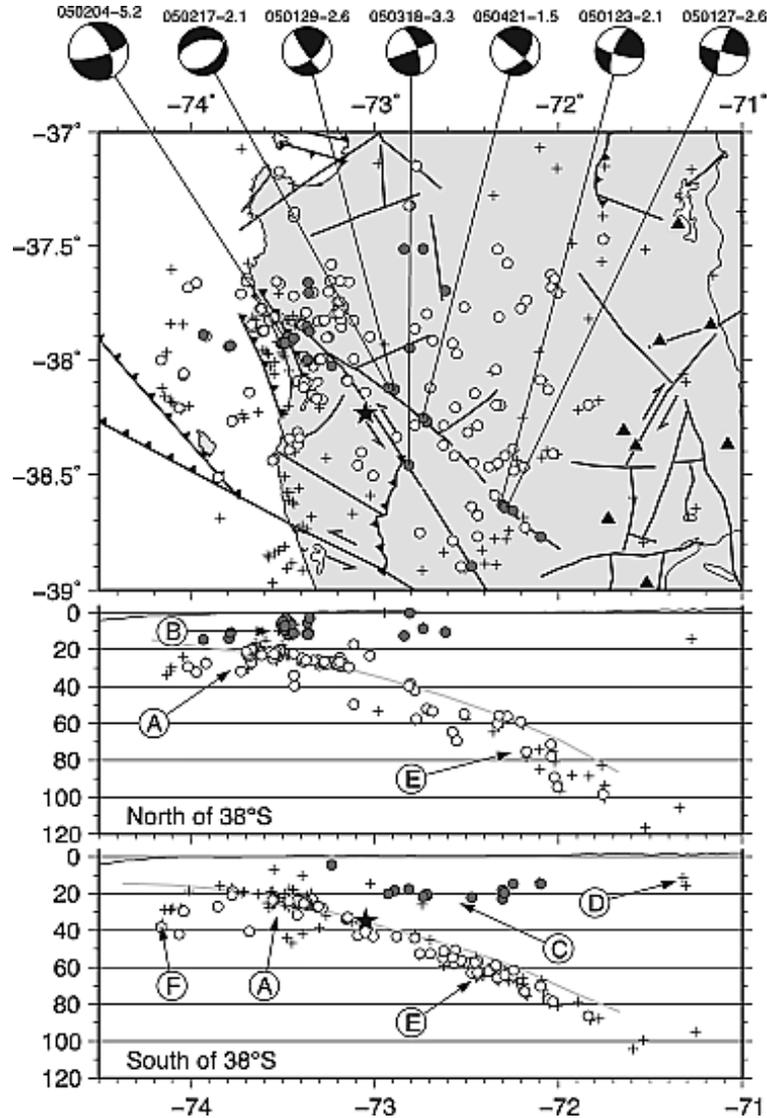
Minimum 1D model: „a well-suited 1-D velocity model for earthquake location and for 3-D seismic tomography“



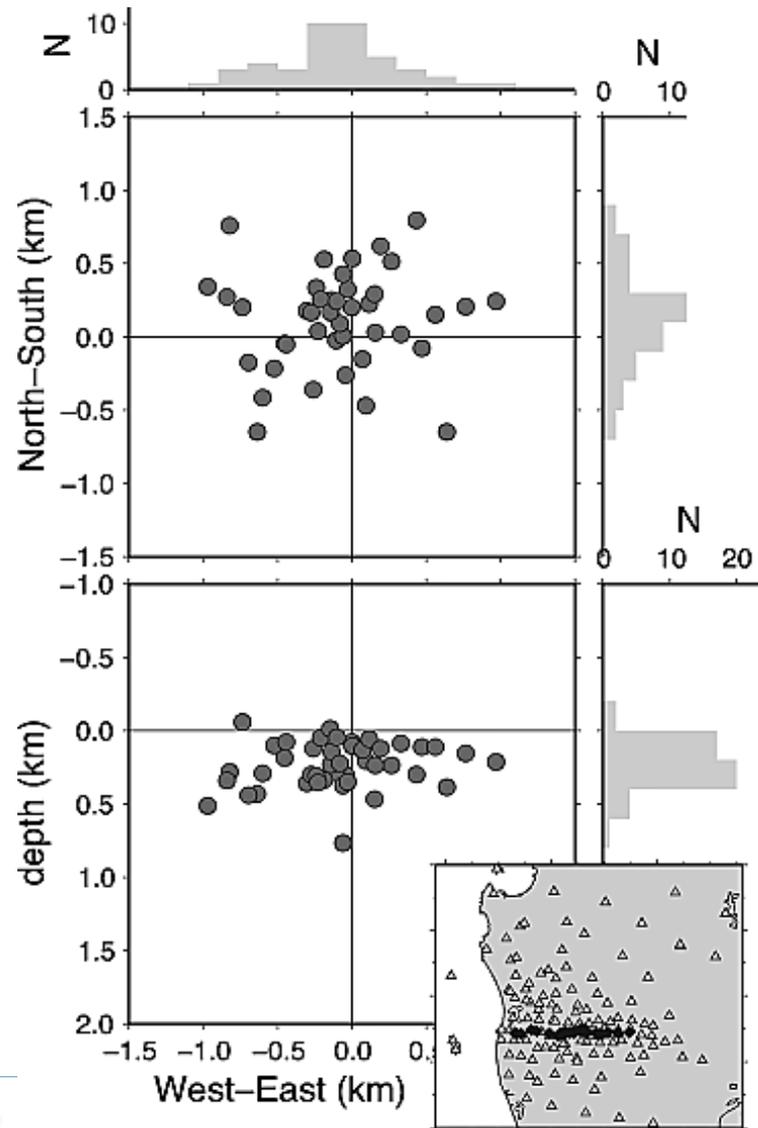
Haberland et al., 2006

- Simultaneous inversion for 1D velocity model (horizontally layered), hypocentral parameters (coordinates, origin time) and station corrections
- Using highest-quality (sub-)dataset
- Start with many starting velocity models (to avoid getting trapped in a local minimum)
- From coarse to fine
- Test systematic perturbations of input parameters (e.g., hypocentral locations)
- Suitable model for EQ locations
- Difficult to interpret geologically

Example velest inversion



Test: relocation of known sources



- Localization of shots (with known origin time and coordinates)
- These were not used for the calculation of the min-1D model
- Mislocations provide estimates of uncertainties of hypocenters

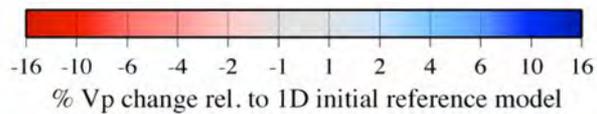
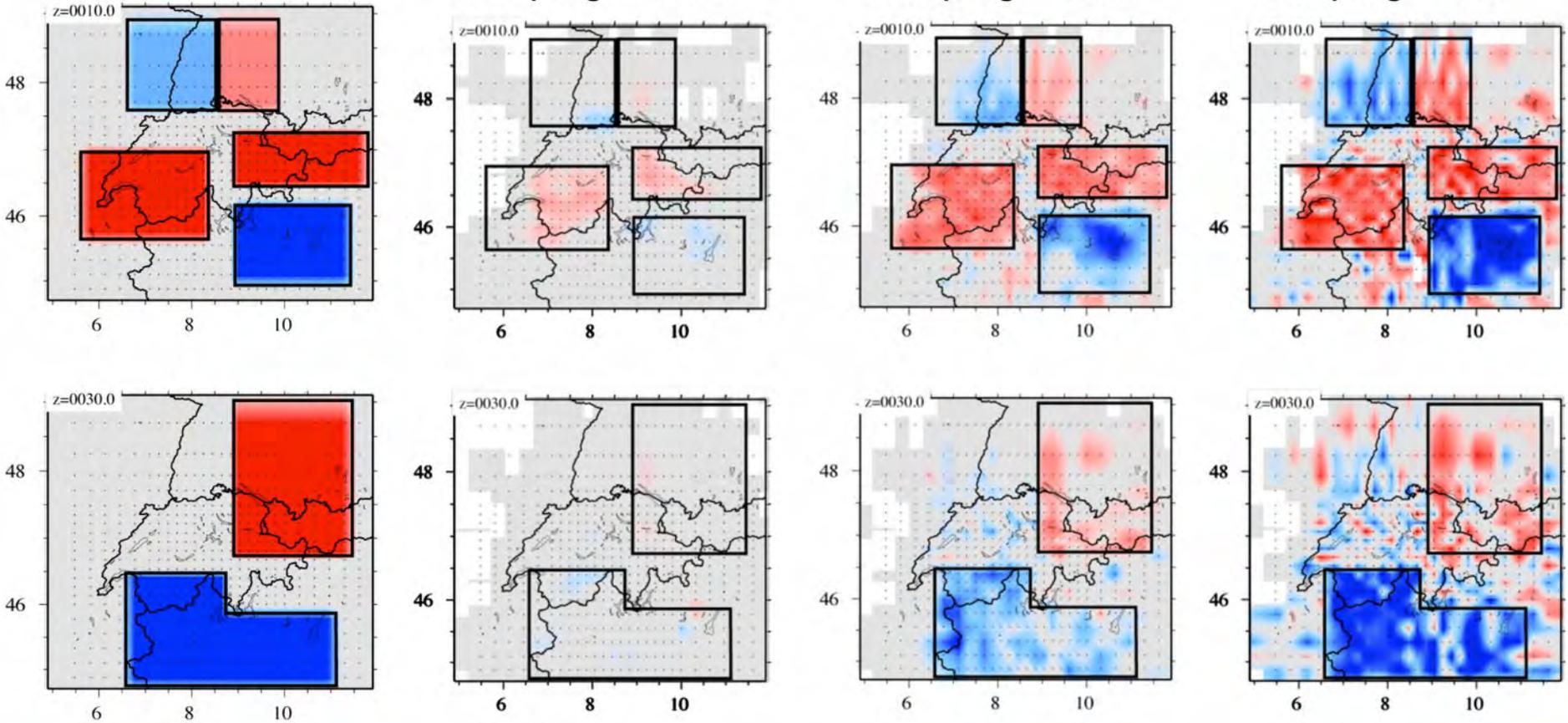
Damping parameter

Input model

damping = 5000

damping = 300

damping = 10

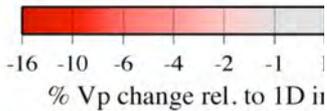
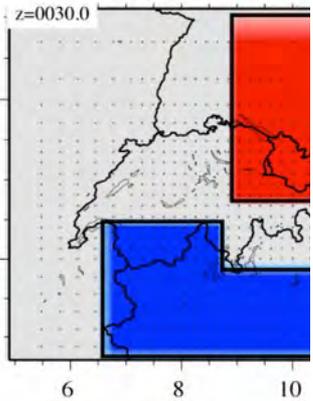
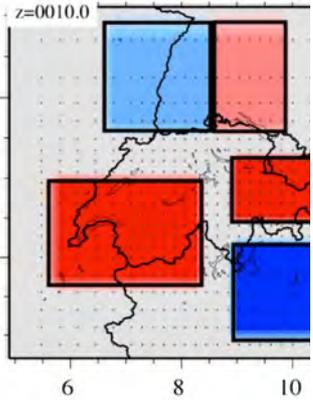


Affects amplitudes & recovery
of shape of anomalies

Husen, 2011

Damping parameter

Input model

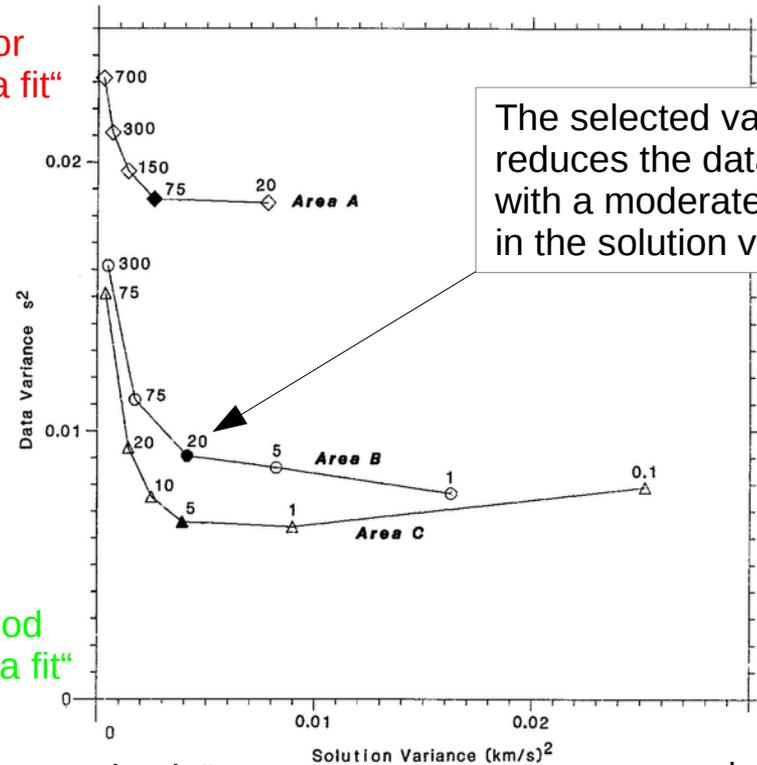


Trade-off curve:

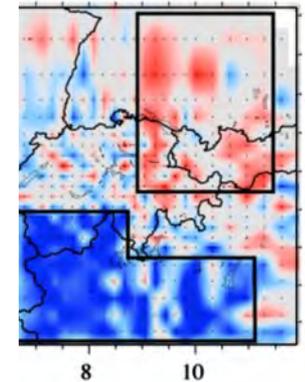
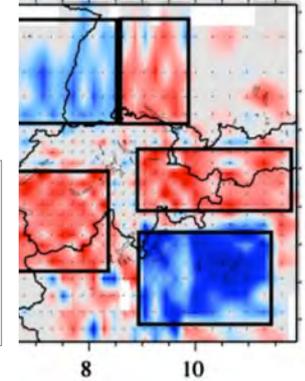
One-step inversions with different damping

„poor data fit“

„good data fit“



ping = 10



11

The input data

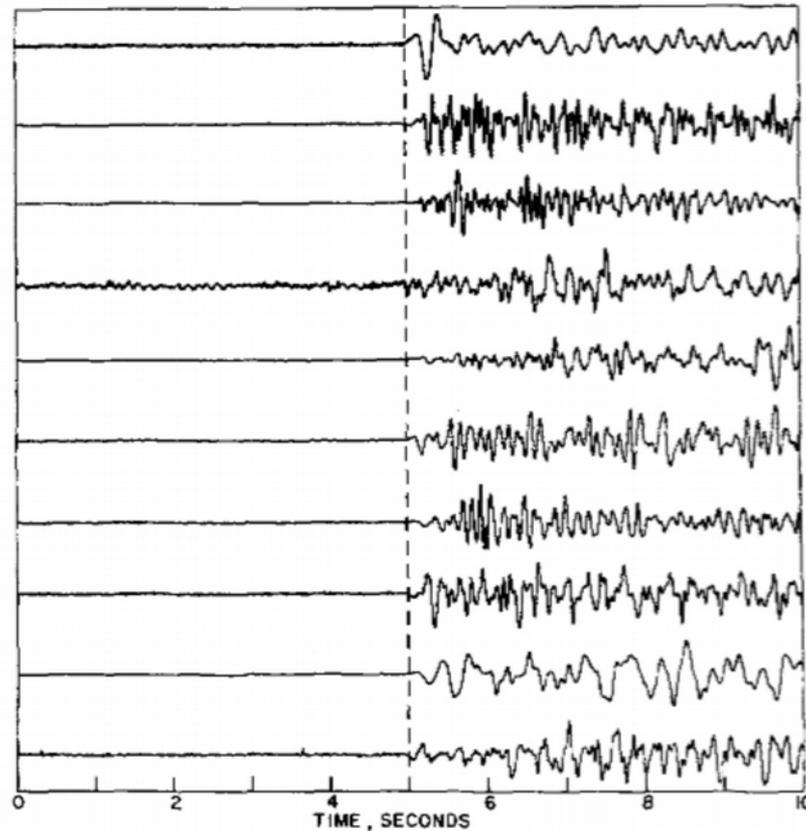
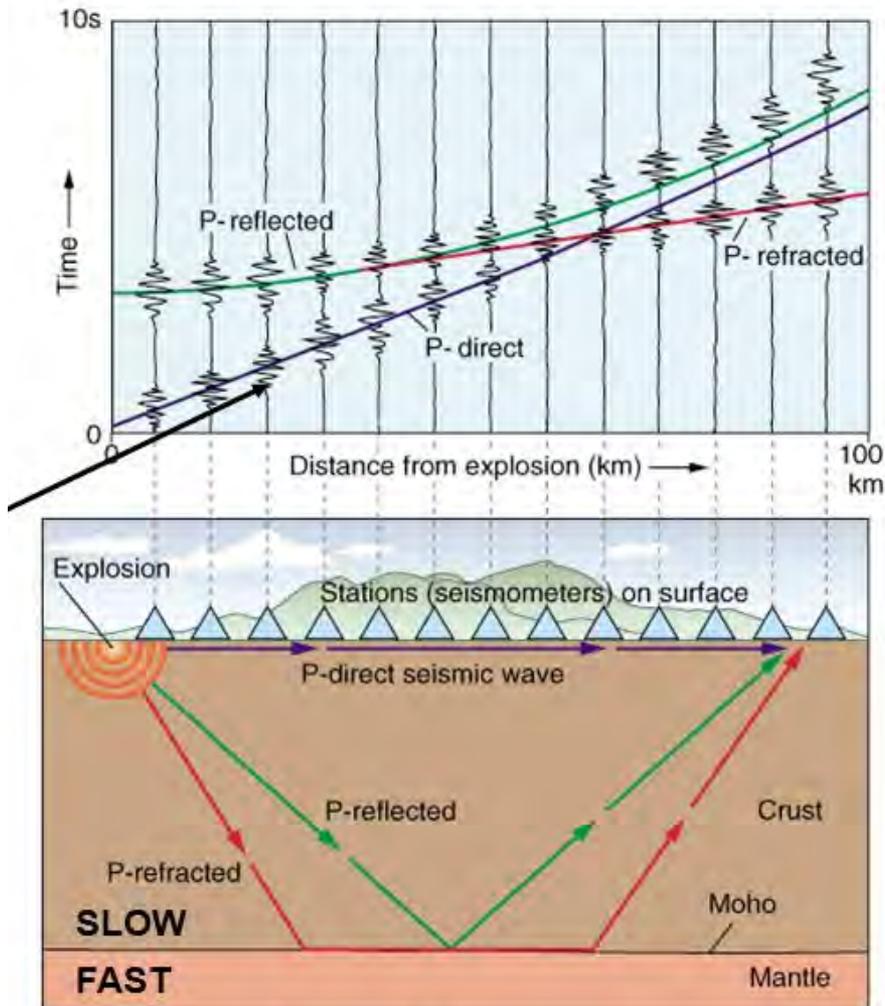


FIG. 1. Program *P*-arrival picks for magnitude 2.8 earthquake. Dotted vertical line at center of trace is pick point for each trace. Epicentral distances range from 50 to 90 km.

Allen, 1978

The input data - phase arrival times



Travel-time curve for crustal phases
Here: only P-phases shown, source at surface

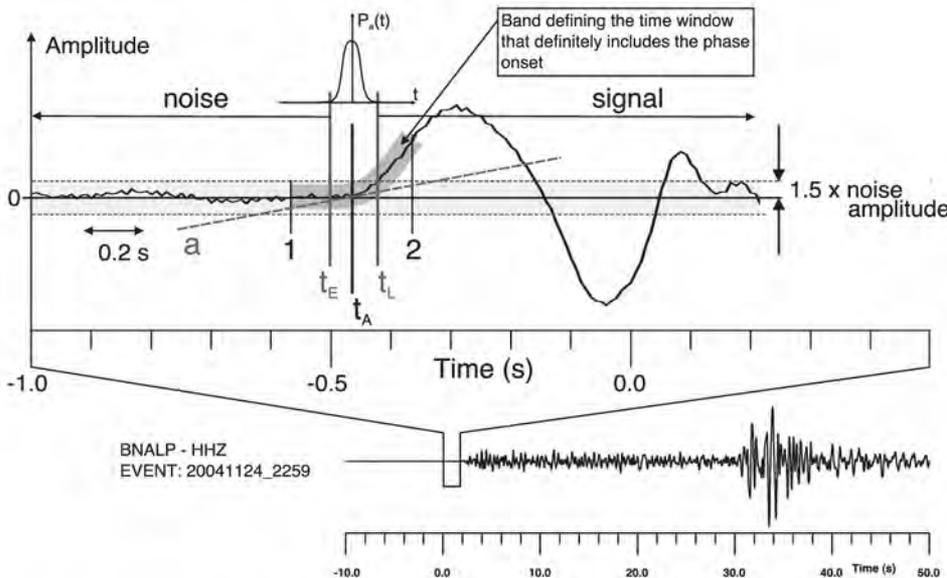
Direct P-phase: P_g

Refracted (mantle) phase: P_n

Reflected (Moho) phase: P_mP

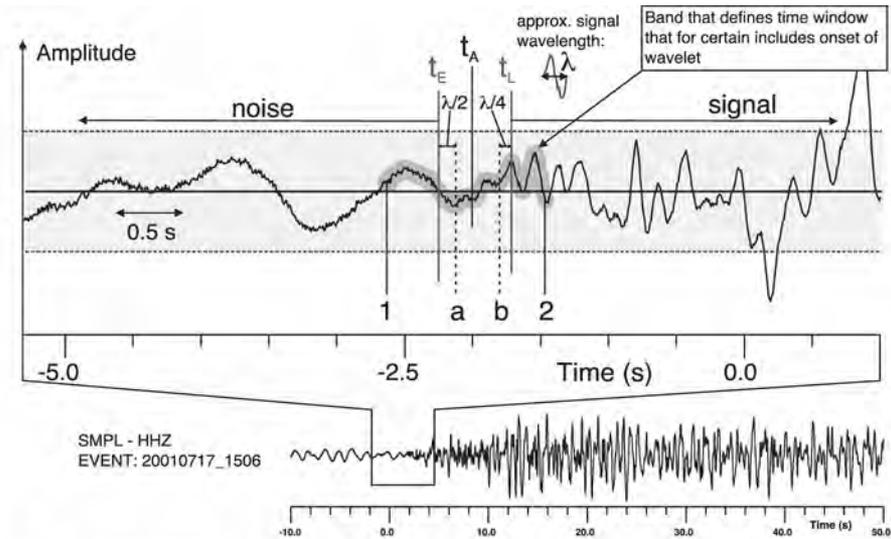
Consistent Picking

- Hand picking or automatic
- Consistent processing (e.g., filtering)
- Consistent picking
- Amplitude-based signal to noise ratio (ASNR)
- Frequency-based signal to noise ratio (FSNR)



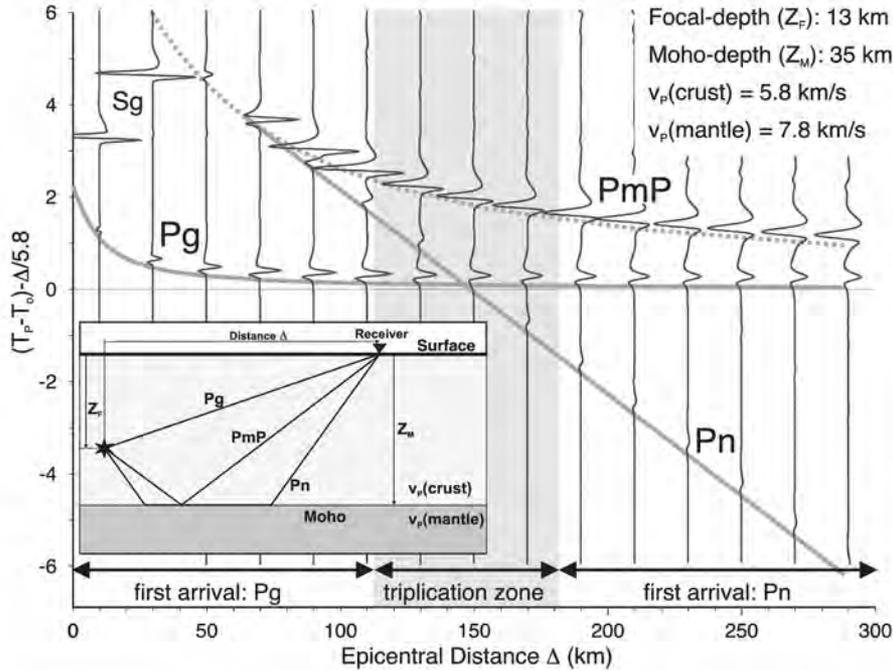
- Defining S/N threshold
- Defining earliest & latest possible pick (or most-likely pick + uncertainty)
- Consistently assigned weights/quality

Class	weight	uncertainty (s)
0	1.0 (1/2 ⁰)	+ - 0.05
1	0.5 (1/2 ¹)	+ - 0.10
2	0.25 (1/2 ²)	+ - 0.20
3	0.125 (1/2 ³)	+ - 0.40

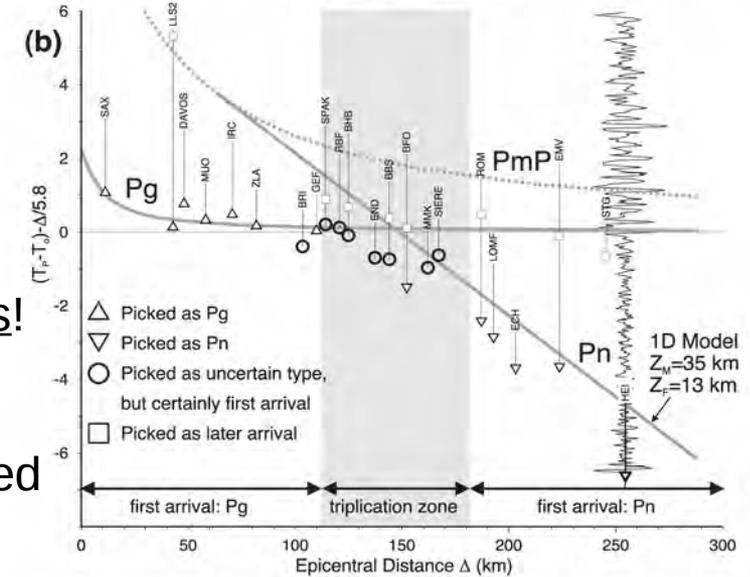
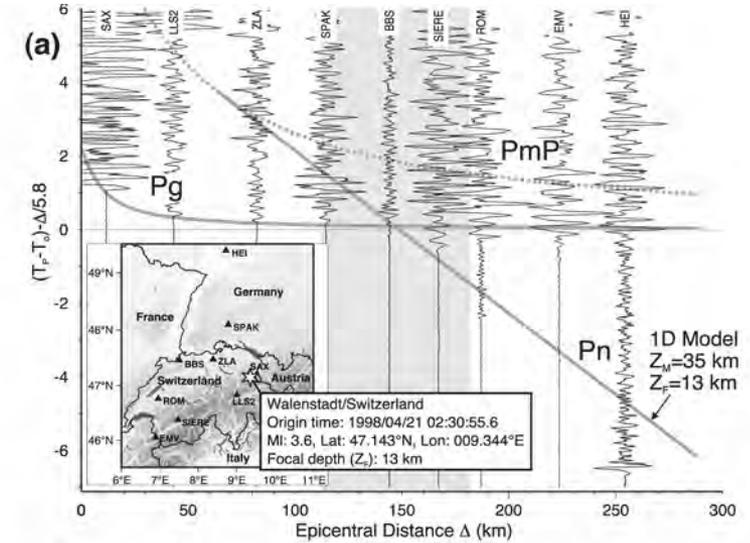


Phase identification

Synthetic data (typical crustal model)



- Major phases Pg, Pn and PmP
- Conventional analysis routines use first-arrivals!
- Note small amplitudes of Pn
- Decreasing amplitude with increasing distance
→ increasing S/N → first arrival might be missed
- S-phases similar, rotation into T/R system,
polarization analysis



Real data (Switzerland)

Seismic attenuation

Energy losses due to anelastic processes

Similar to x-ray absorption...

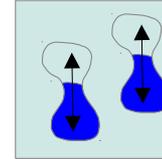


Deutsches Röntgenmuseum

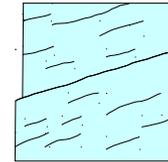
First X-ray image
(Anna-Bertha Röntgen's hand)

Some processes in rocks:

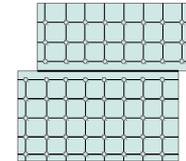
Porous media with fluid saturation -
macroscopic flow



Frictional sliding across cracks



Viscous relaxation;
grain boundary relaxation;
grain boundary sliding



Fluid saturation

Thermally
activated
processes

Permanent deformation; dissipation (conversion into heat)

Energy loss $-\Delta E$ after one cycle
of cycled stress (e.g. seismic wave):

$$\frac{1}{Q(f)} = \frac{-\Delta E}{2\pi E}$$

Q Quality factor
E peak strain energy in volume

Seismic attenuation

Seismic spectrum:

$$A_{i,j}(f) = O_i(f) S_j(f) G_{i,j}(f) B_{i,j}(f)$$

f: frequency
S: Site effect
G: geom. spread,

Attenuation term:

$$B(t, f) = \exp(-\pi f t Q^{-1})$$

t: (travel-) time

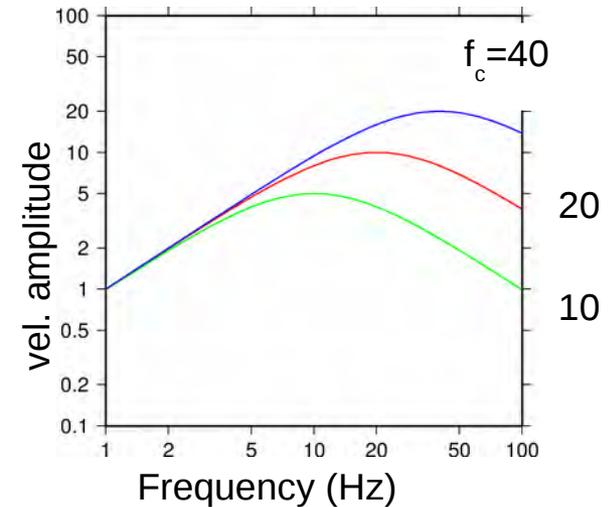
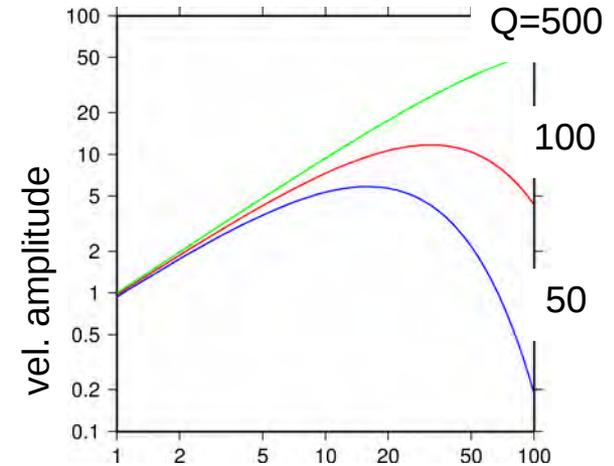
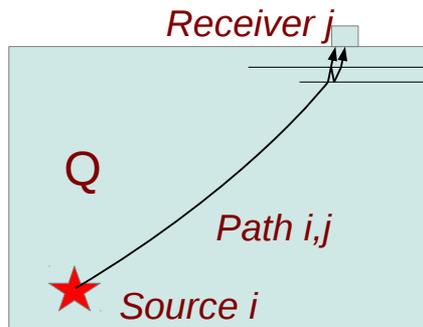
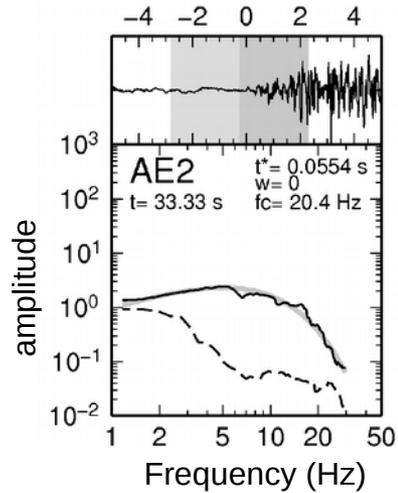
Source term:

$$O_j(f) = \frac{\Omega_0}{1 + \frac{f^2}{f_c^2}}$$

Ω_0 : spectral moment
 f_c : corner frequency

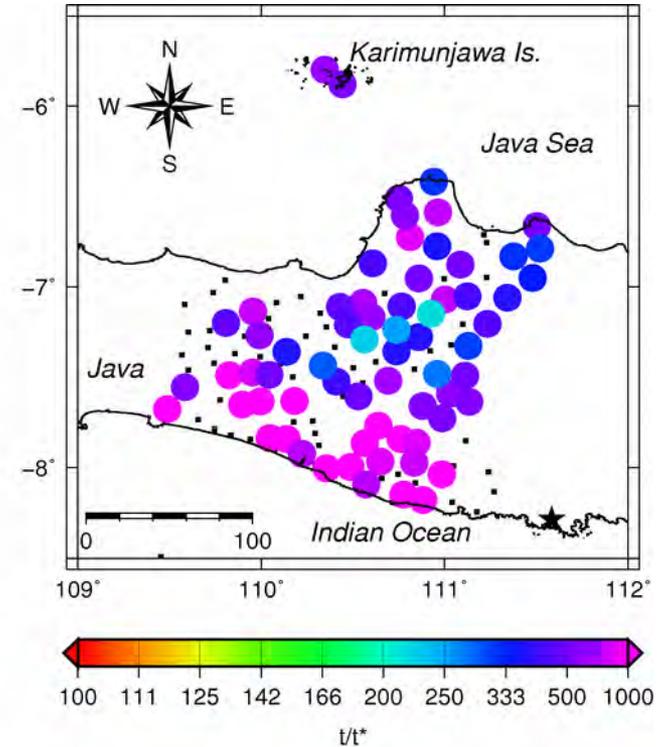
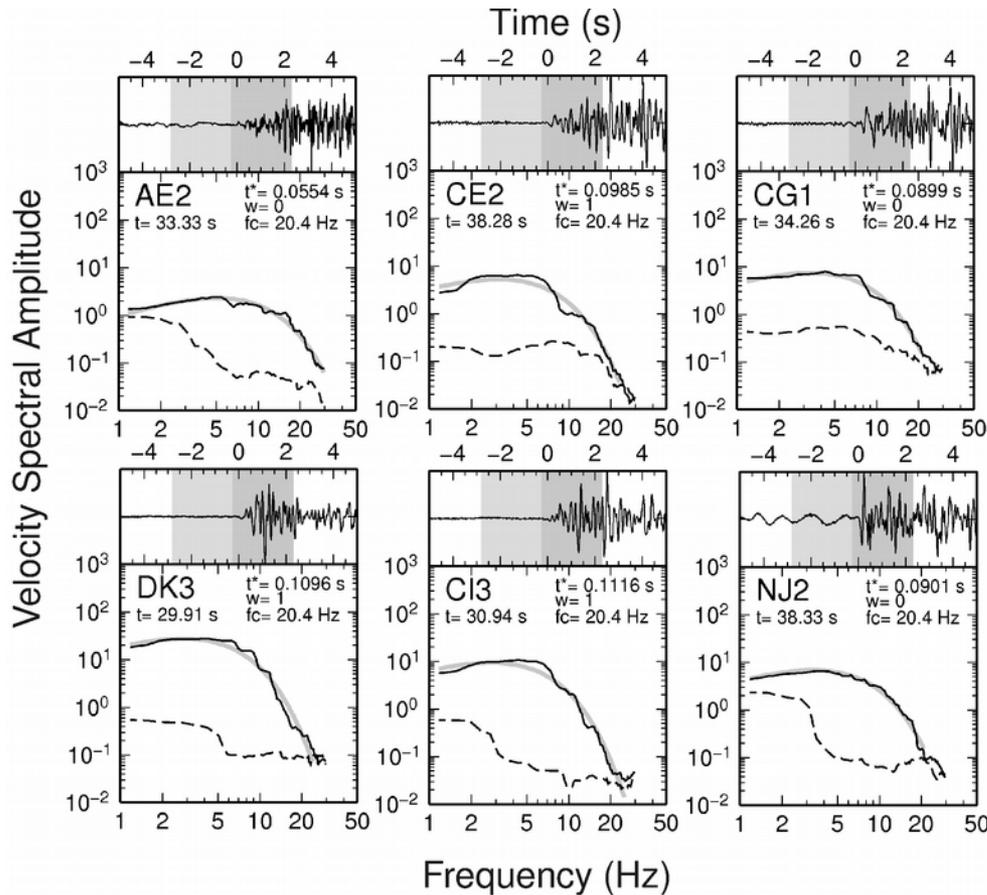
with

$$t_{i,j}^* = \frac{T}{Q}$$



$$A_{i,j}(f) = \frac{\Omega'_{i,j} \exp(-\pi t^*_{i,j})}{1 + \frac{f^2}{f_{ci}^2}}$$

Seismic attenuation



Tomography:

$$t_{i,j} = \int_{ray_{i,j}} \frac{dr}{v(x,y,z)} + t_{station,j} \quad \text{travel-time}$$

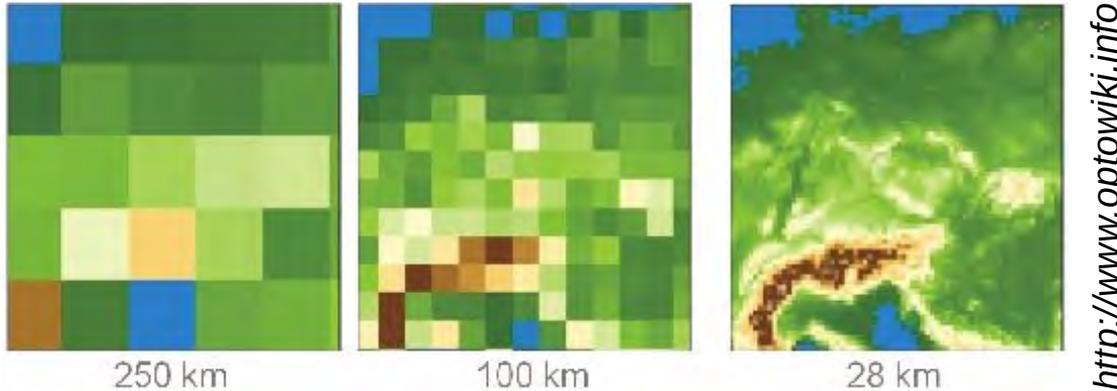
$$t_{i,j}^* = \int_{ray_{i,j}} \frac{dr}{Q(x,y,z)v(x,y,z)} + t_{station,j}^* \quad \text{attenuation}$$

Derive path-average
attenuation by spectral
inversion:

$$A_{i,j}(f) = \frac{\Omega'_{i,j} \exp(-\pi t^*_{i,j})}{1 + \frac{f^2}{f_{ci}^2}}$$

Solution quality / Resolution

- Physical resolution (What is the smallest structure we can resolve?)
image sharpness → depends mainly on frequency (and sample rate etc.)



depends mainly on
frequency (sample rate
etc.)

- Mathematical resolution (Which model parameters are resolved? How well?)
→ Solution quality



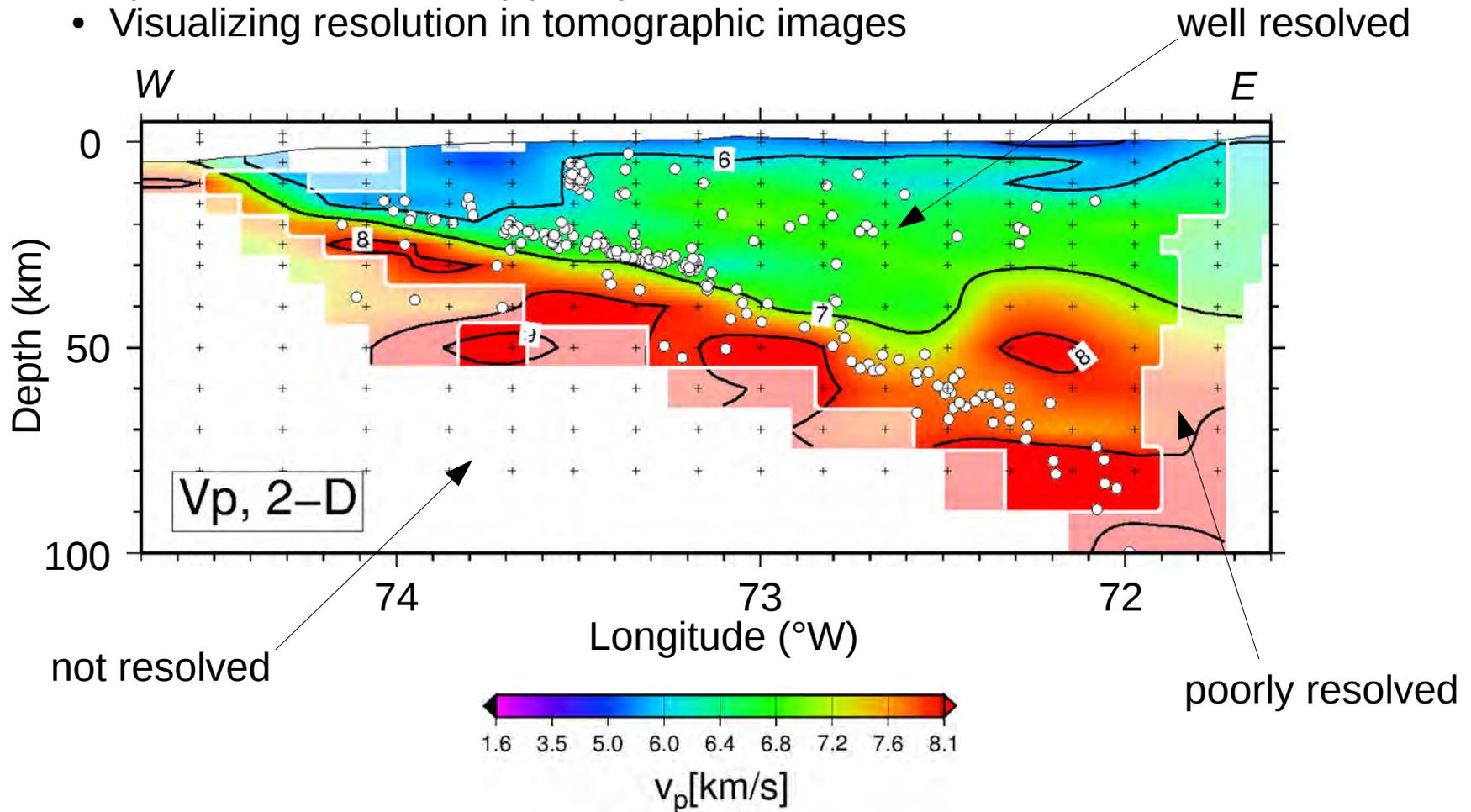
depends mainly on
ray distribution (source/
receiver geometry)

- Model resolution combination

Solution quality / Resolution

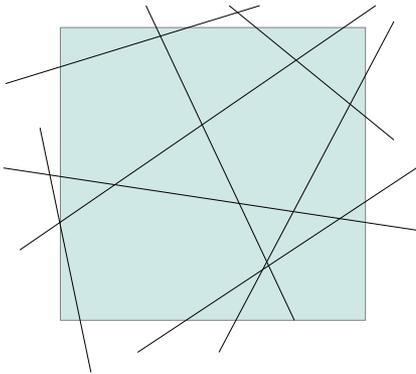
Solution quality

- Aim is to identify regions which are 1) unresolved, 2) well resolved and 3) poorly resolved
- Visualizing resolution in tomographic images



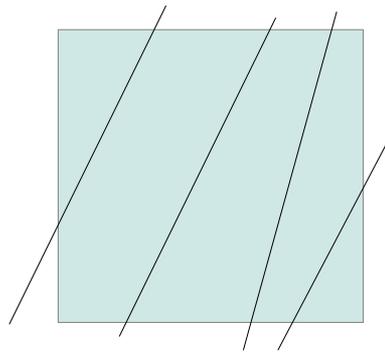
Solution quality / Resolution

Ray distribution per inversion cell



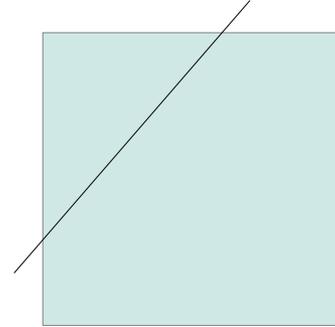
Well resolved

Many rays
Good crossing



Moderately resolved

many rays
no crossing



Poorly resolved

few rays
no crossing



unresolved

no rays
no crossing

Ray number and distribution has an effect on the solution quality of the corresponding model parameter

Different ways to assess solution quality:

- formal estimates (e.g. hit count, DWS, resolution matrix, covariance matrix)
- Synthetic recovery tests

Resolution Matrix

Resolution matrix: $m^{\text{est}} = \mathbf{R} m^{\text{true}}$

R is operator that tells us how well our model reflects the true model.

$$\mathbf{R} = \mathbf{G}^{-g} \mathbf{G}$$

$$\text{with } \mathbf{G}^{-g} = (\mathbf{G}^T \mathbf{G} + \Theta \mathbf{I})^{-1} \mathbf{G}^T$$



damped least squares inversion

Properties of R:

- R is $n \times n$ matrix (n : number of model parameters)
- each row of R describes the dependence of one model parameter on all other model parameters
- diagonal element of R between 0 and 1
1: perfect resolution (little dependence); 0: no resolution
- amplitude of diagonal element depends on damping!

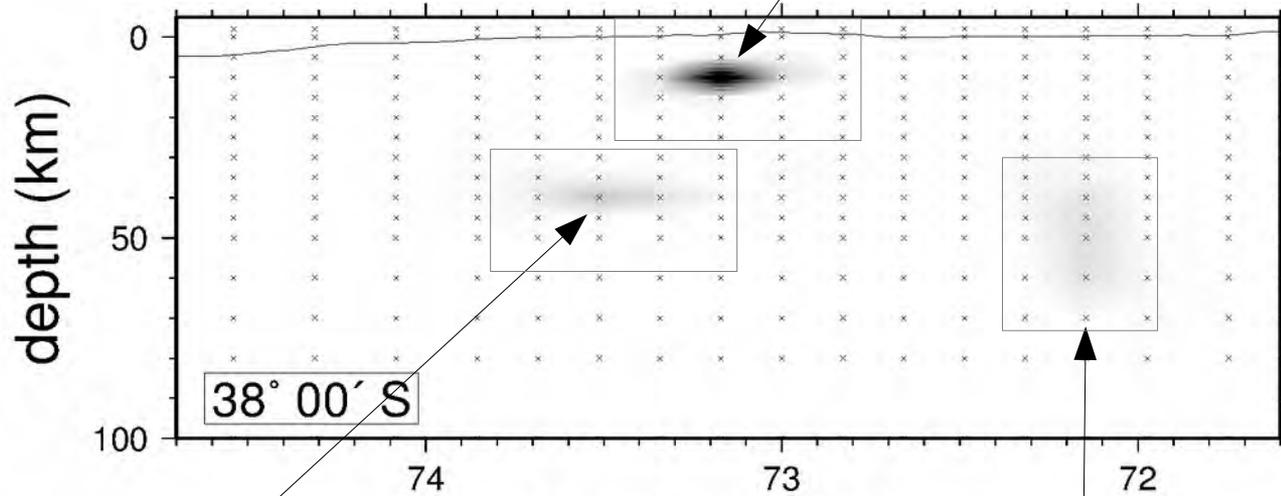
Large matrix, not so easy to visualize...

- showing only diagonal element
- showing only example nodes
- calculated spread (+ contours of R)

Resolution matrix

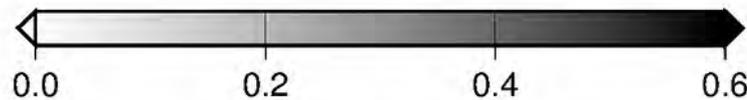
For three exemplary nodes all elements of the particular row are displayed

1: large diagonal element, peaked → well resolved



2: small diagonal element, horizontally smeared → fairly resolved

3: small diagonal element, vertically smeared → fairly resolved

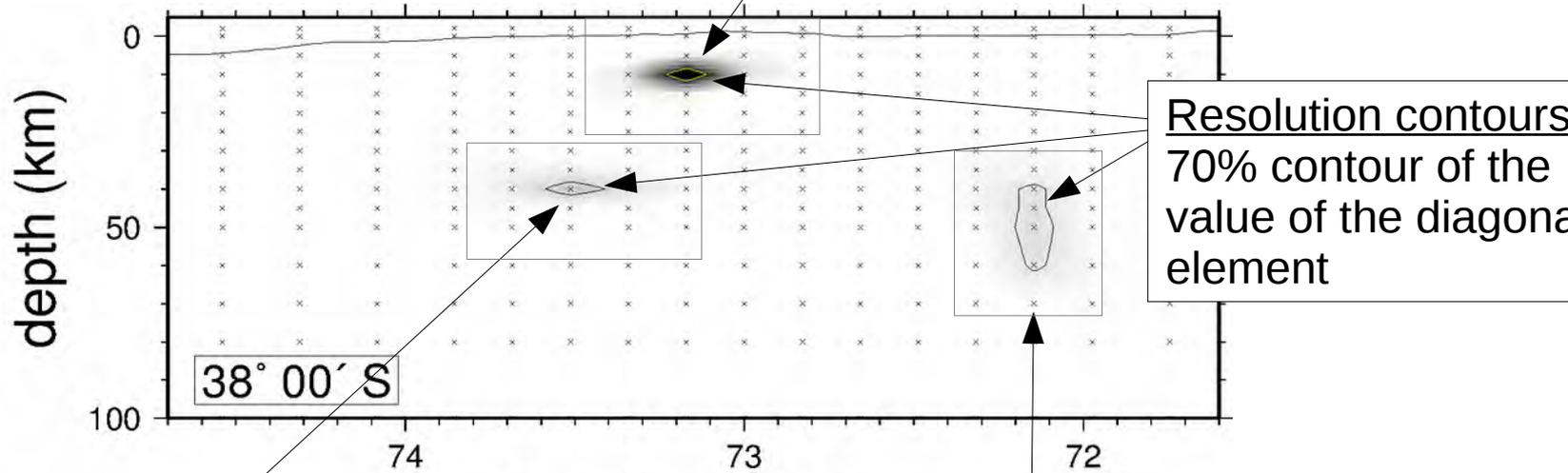


res. matrix

Resolution matrix

For three exemplary nodes all elements of the particular row are displayed

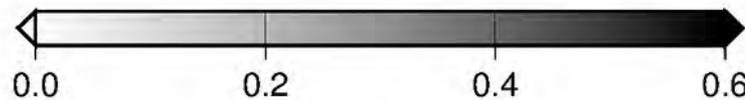
1: Large diagonal element, peaked → well resolved



Resolution contours
70% contour of the
value of the diagonal
element

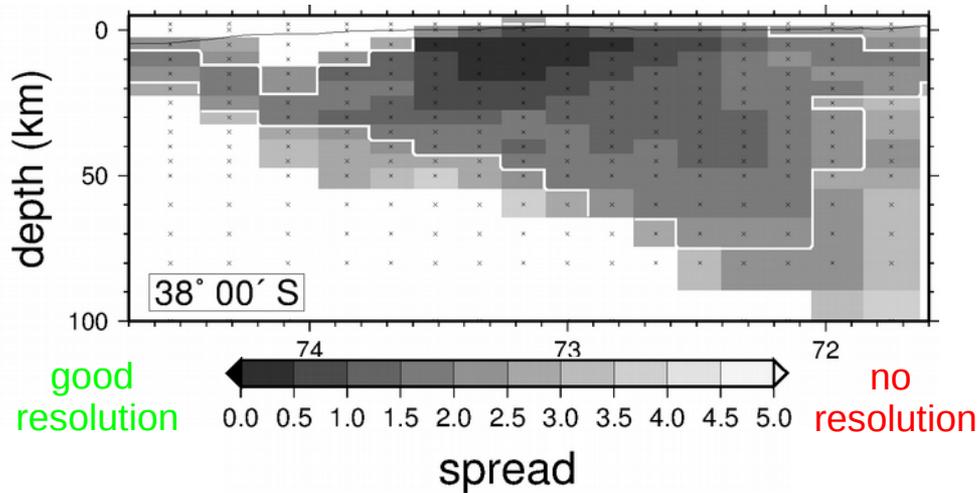
2: small diagonal element,
horizontally smeared
→ fairly resolved

3: small diagonal element,
vertically smeared
→ fairly resolved



res. matrix

Spread value



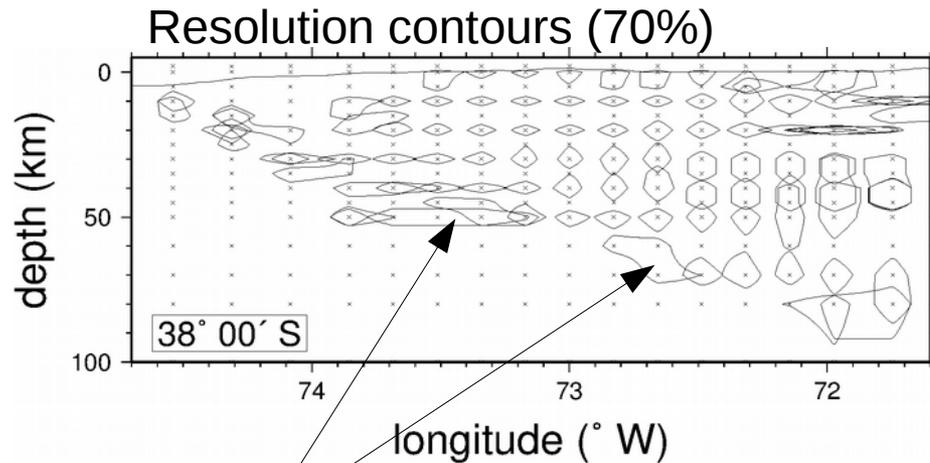
Spread function of a particular model parameter j :

$$Spread_j = \log \left[|R_j|^{-1} \sum_{k=1}^m \frac{R_{kj}}{R_j} D_{jk} \right]$$

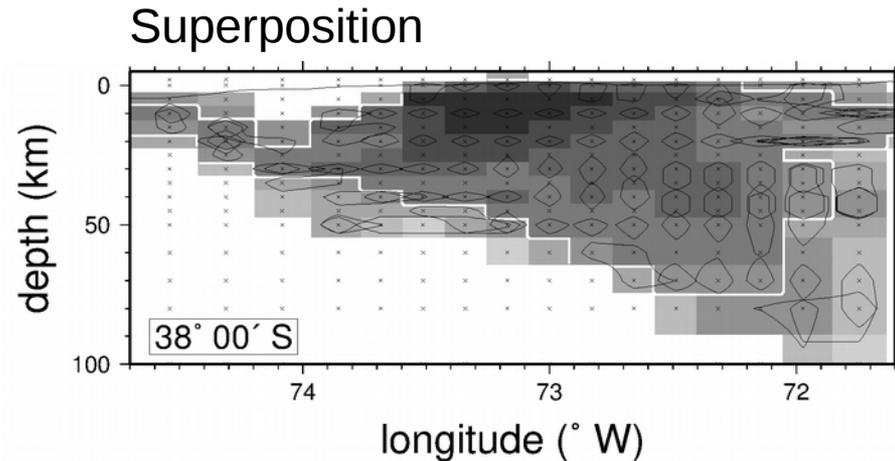
R_j : diagonal element (j 'th row)

R_{kj} : other elements of j 'th row

D_{kj} : spatial distance between parameter j and k



Strong (sub-)horizontal smearing

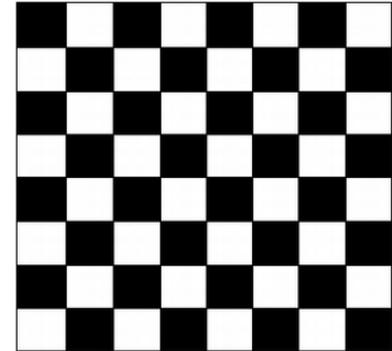


Haberland et al., 2009

Synthetic recovery tests

General approach:

- Set up synthetic model
- Usually background model similar to „real“ model/initial model (to assure similar general raypaths/ray distribution) + perturbations (e.g. in %)
- Compute travel times for same source-receiver geometry as in real data
- Add random (e.g. Gaussian) noise to synthetic traveltimes
- Invert synthetic travel time dataset in the same way as the real data
- Compare input and output model (assess smearing, resolved region, amplitude of anomalies, dimension of resolved features)
- Sensitivity tests



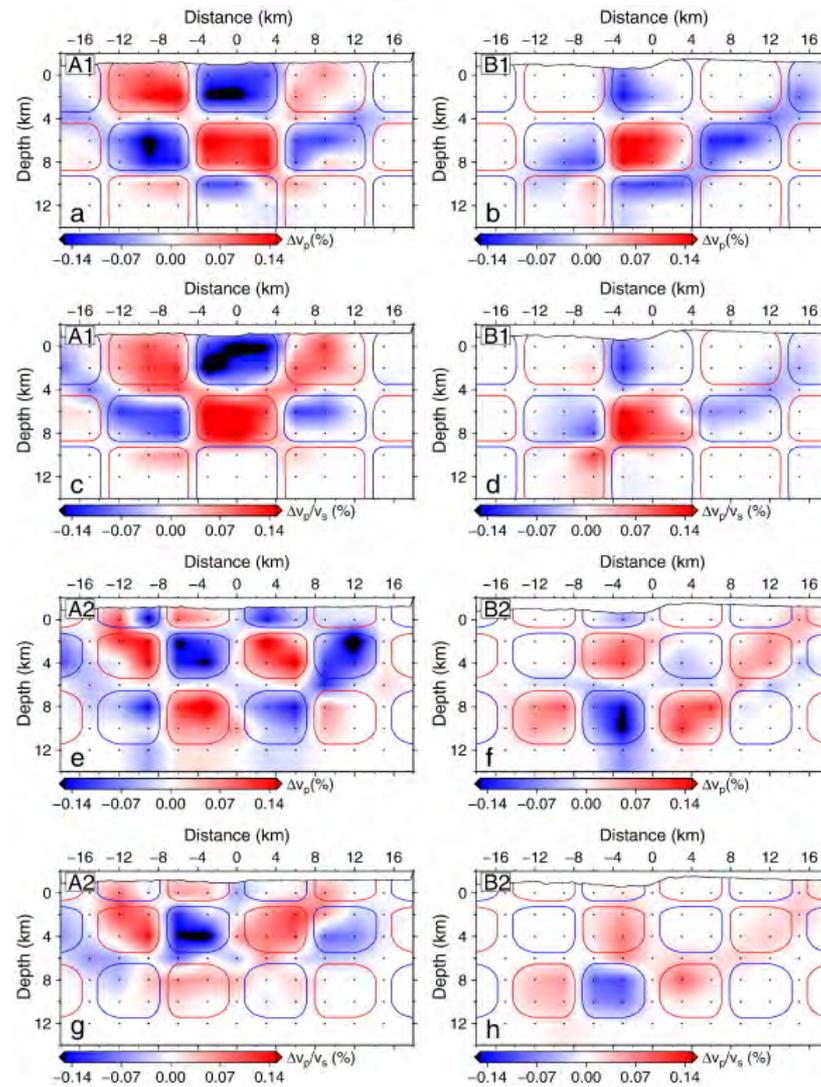
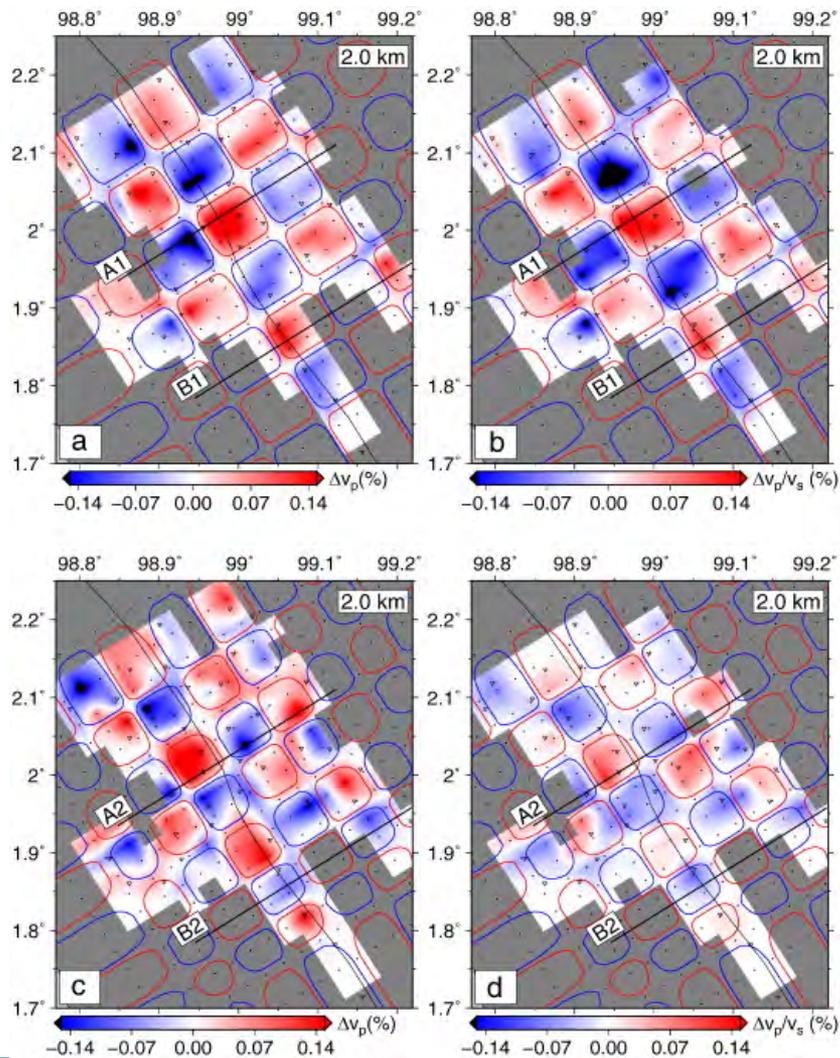
Popular model /-classes:

- Checkerboard tests
- Characteristic model test
- Realistic models

Checkerboard recovery tests

SYNTHETIC

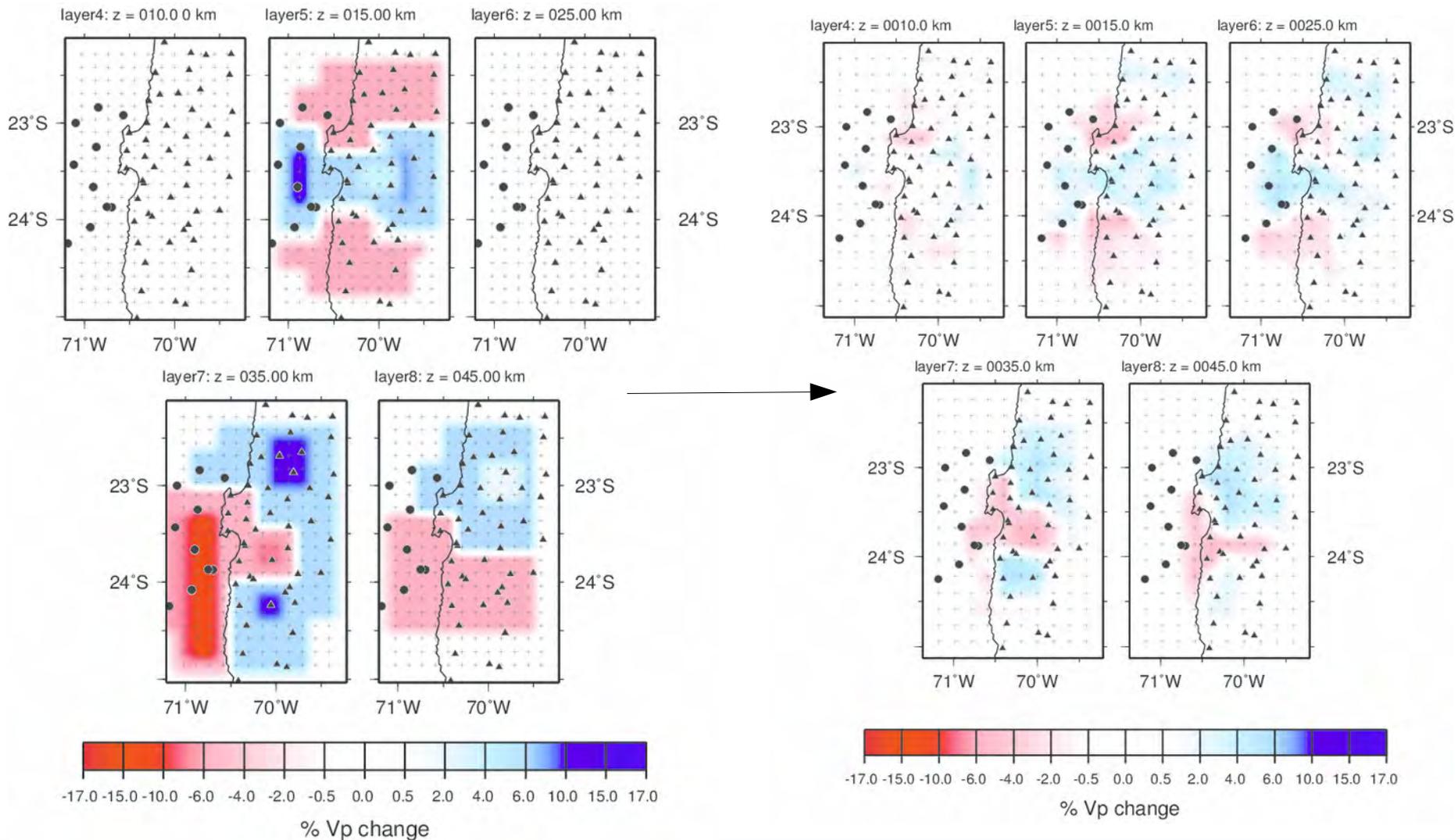
RECOVERED



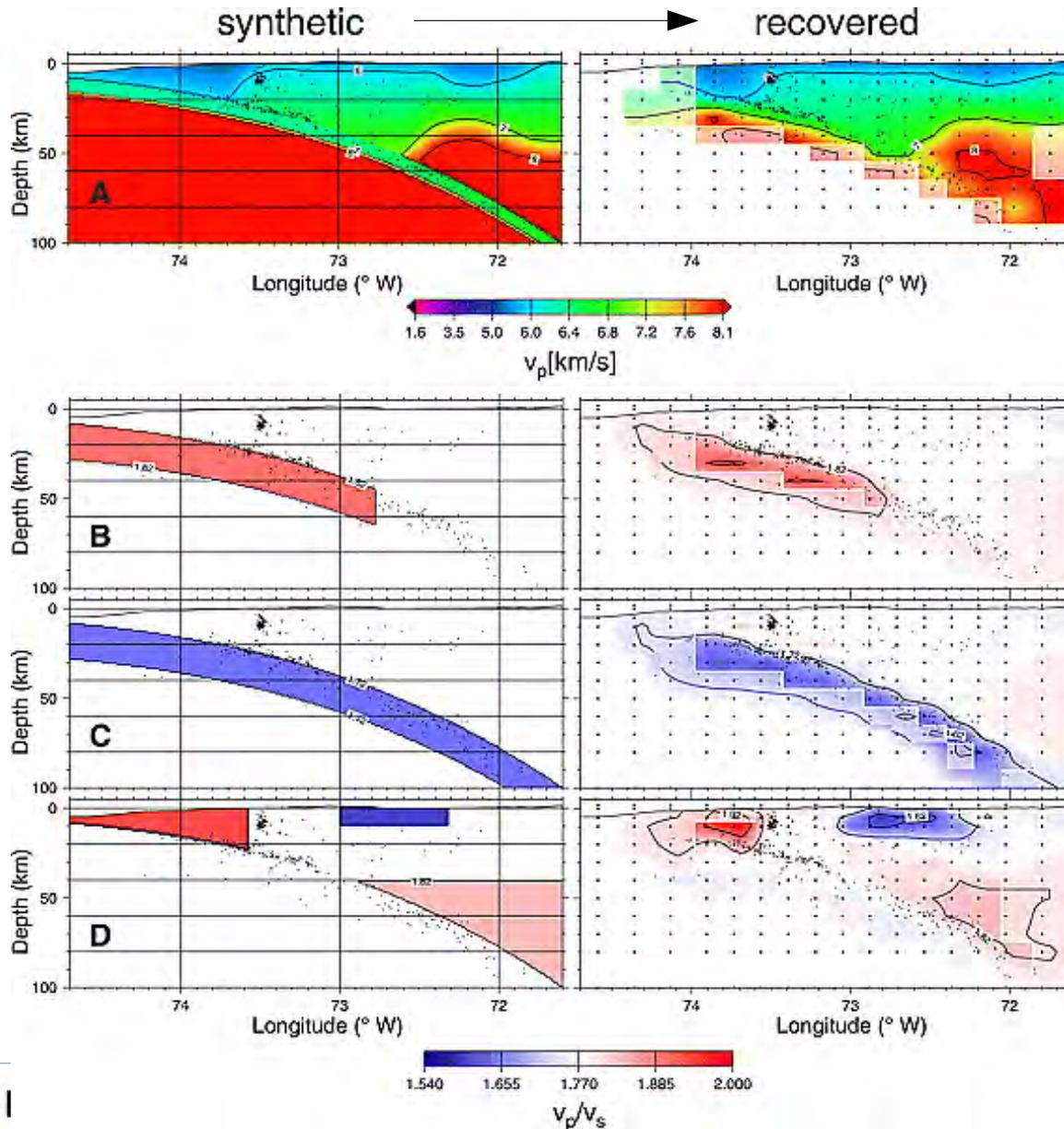
Characteristic models

SYNTHETIC

RECOVERED

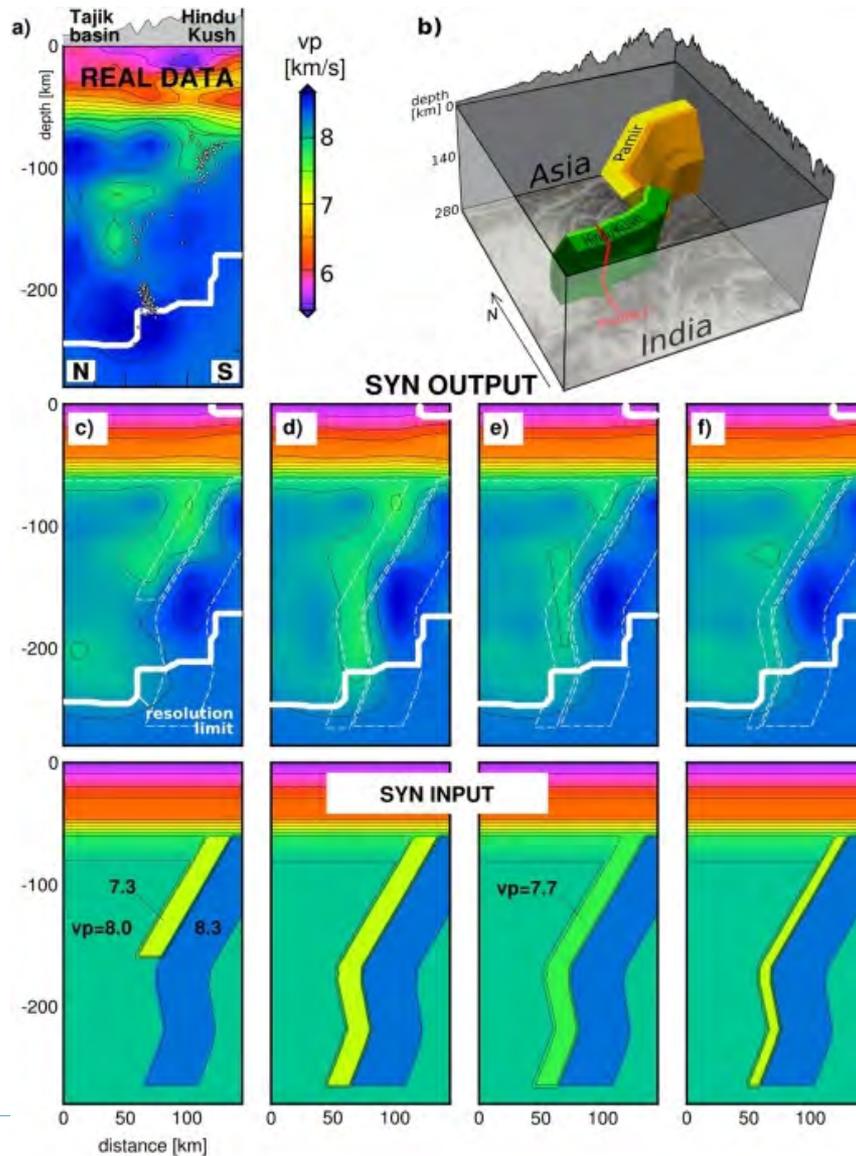


„Realistic“ synthetic models - I



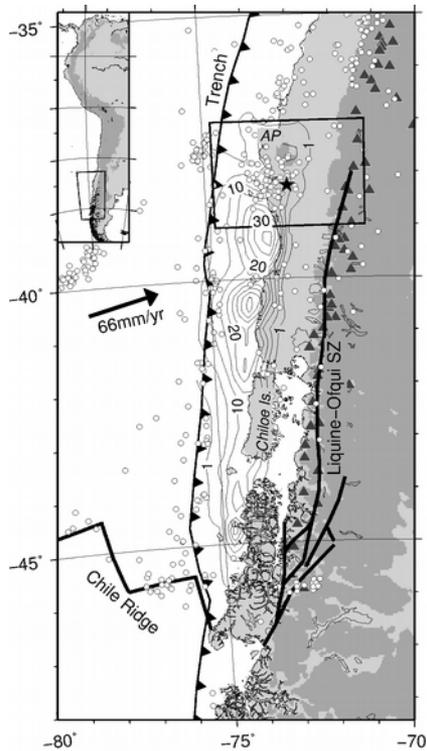
- Synthetic travel-times calculated with FD/Eikonal solver (different to raytracer in inversion)
- Checking resolution of specific features (depth extent of anomaly related with subducting plate, sign of amplitude, inclined oceanic Moho, etc.)

„Realistic“ synthetic models - II

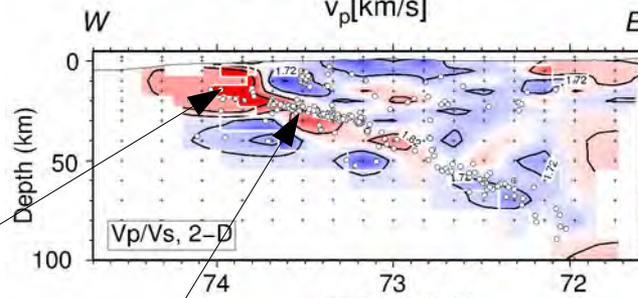
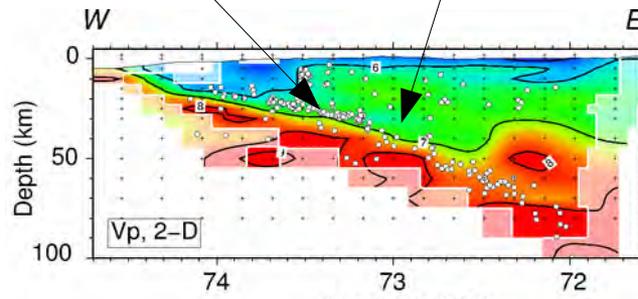


- Complicated 3D-slab structure in the Pamir/Hindukush region
- Test of resolvability of slab properties, shape and thicknesses
- Use of Eikonal (FD) solver
- Part of model set-up using vtk/paraview routines

Applications/Interpretation



Crustal/mantle structure
megathrust

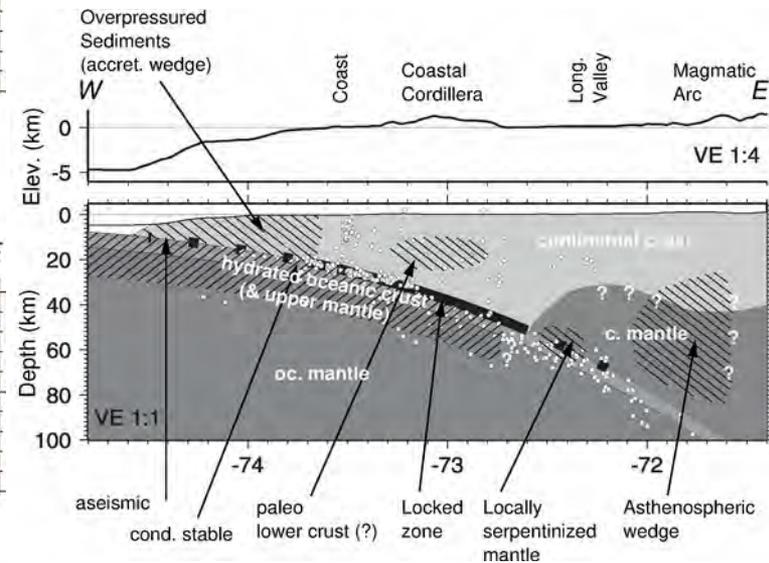


High v_p/v_s in marine forearc indicating fluid processes

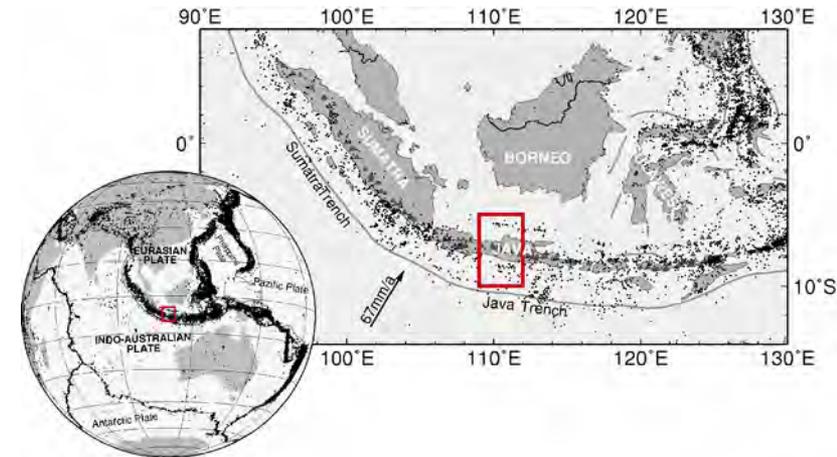
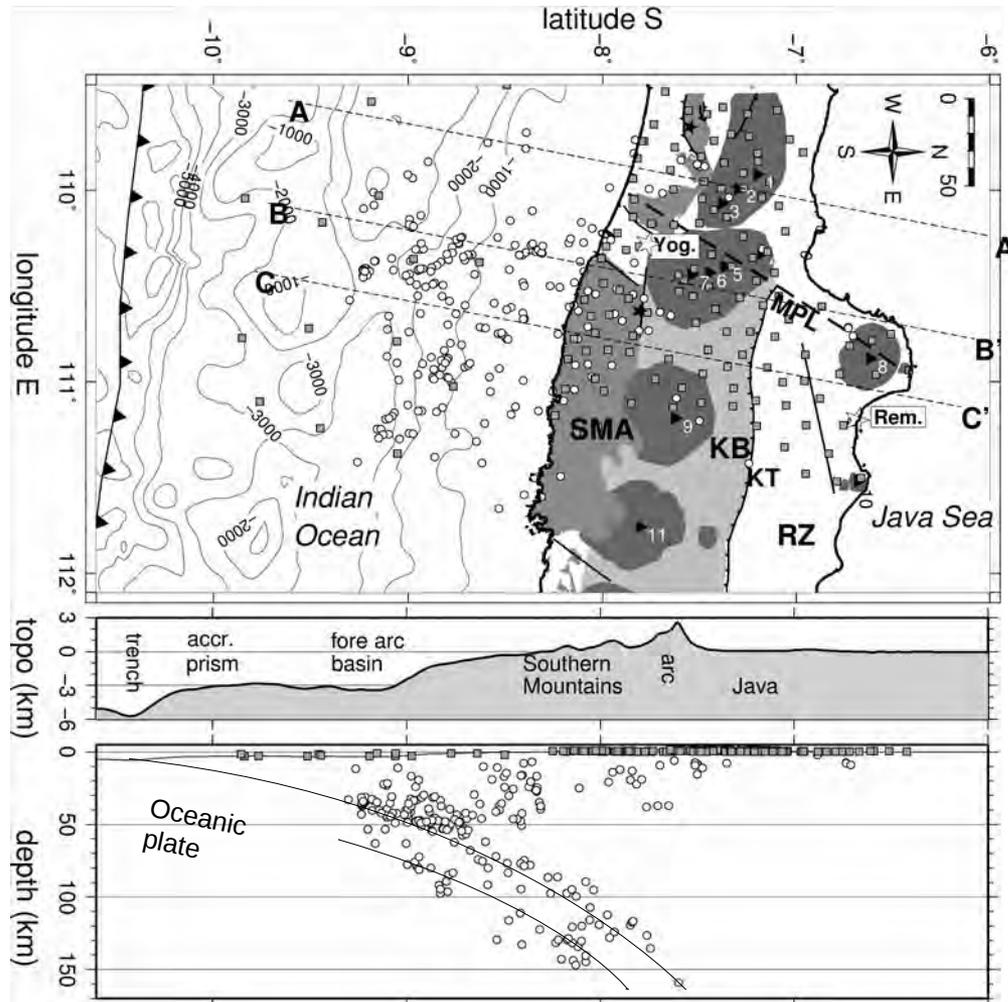
High v_p/v_s reflecting hydrated slab

Imaging of the 3D structure of subduction zones

Example: S-Central Chile (nucleation area of the 1960 Mw 9.5 EQ)



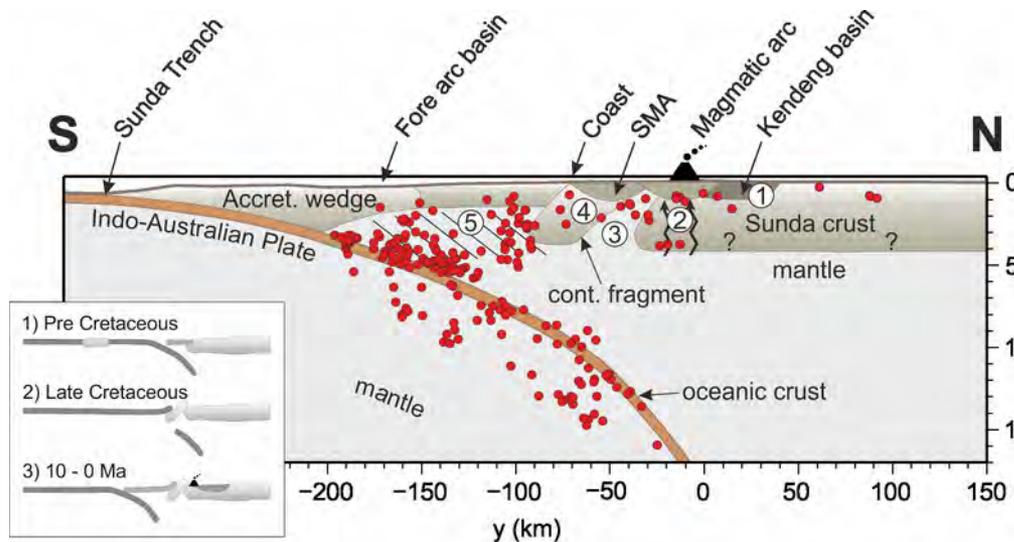
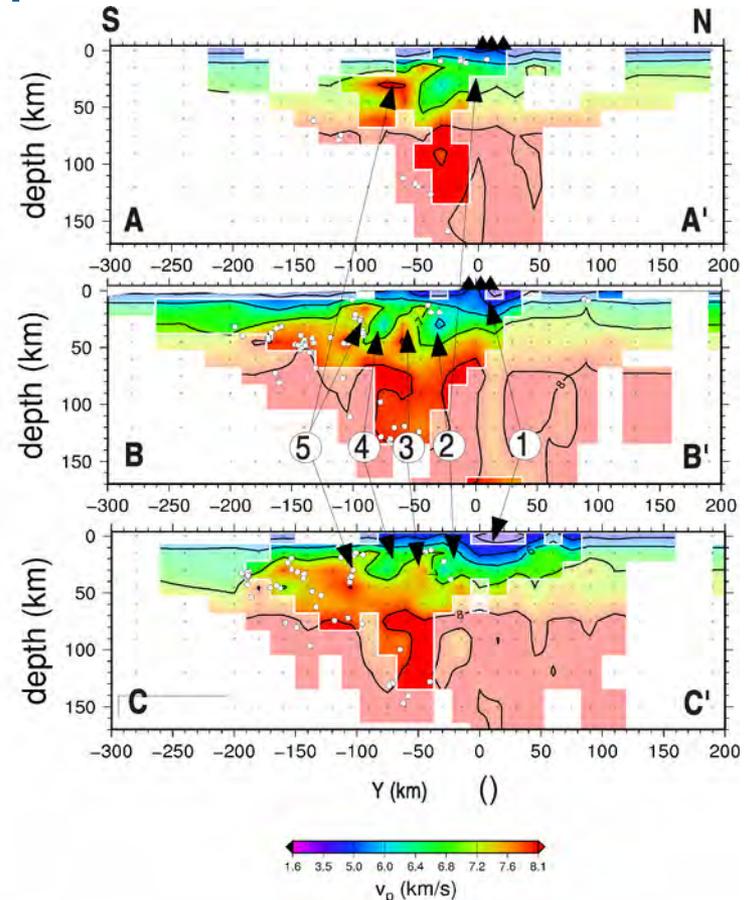
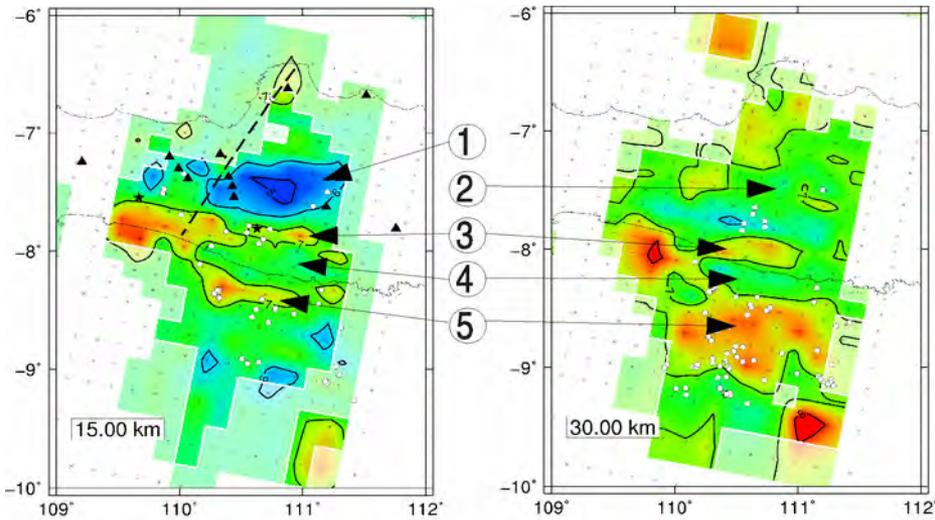
Applications / Interpretation



- Ocean-continent subduction
- Subducting plate indicated by local seismicity; double seismic zone
- slab traced into lower mantle
- SE Asia region is composite of terranes accreted Paleozoic/Cenozoic
- Paleogene @ Neogene accretionary prism
- Marine forearc basin (4km thick sediments)
- SMA: Southern mountain arc (Middle Eocene – middle Miocene)
- KB: Kendeng basin (<10km thick sediments)
- Modern volcanic arc with prominent volcanoes (e.g., Merapi)

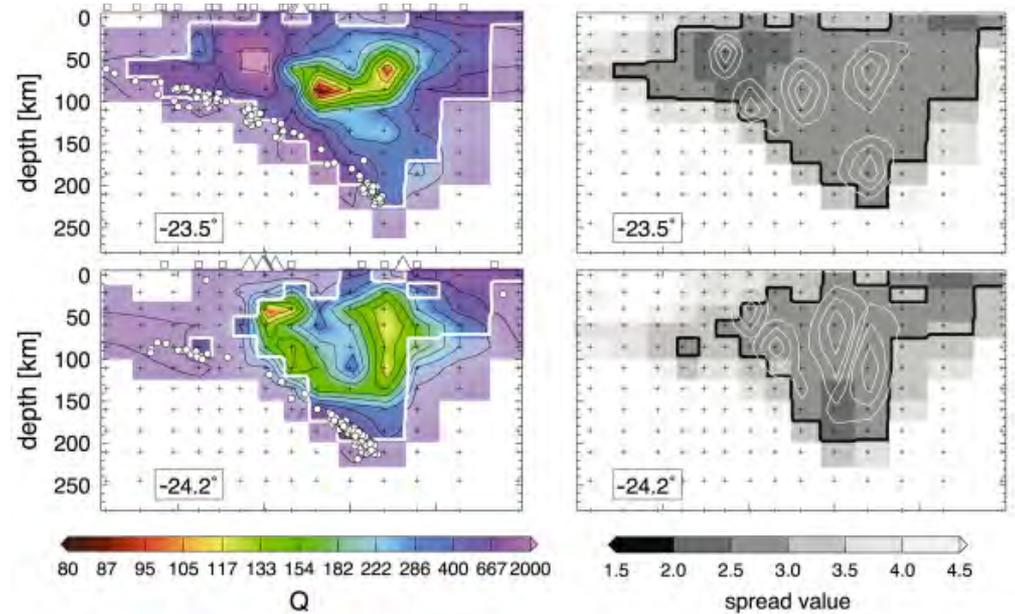
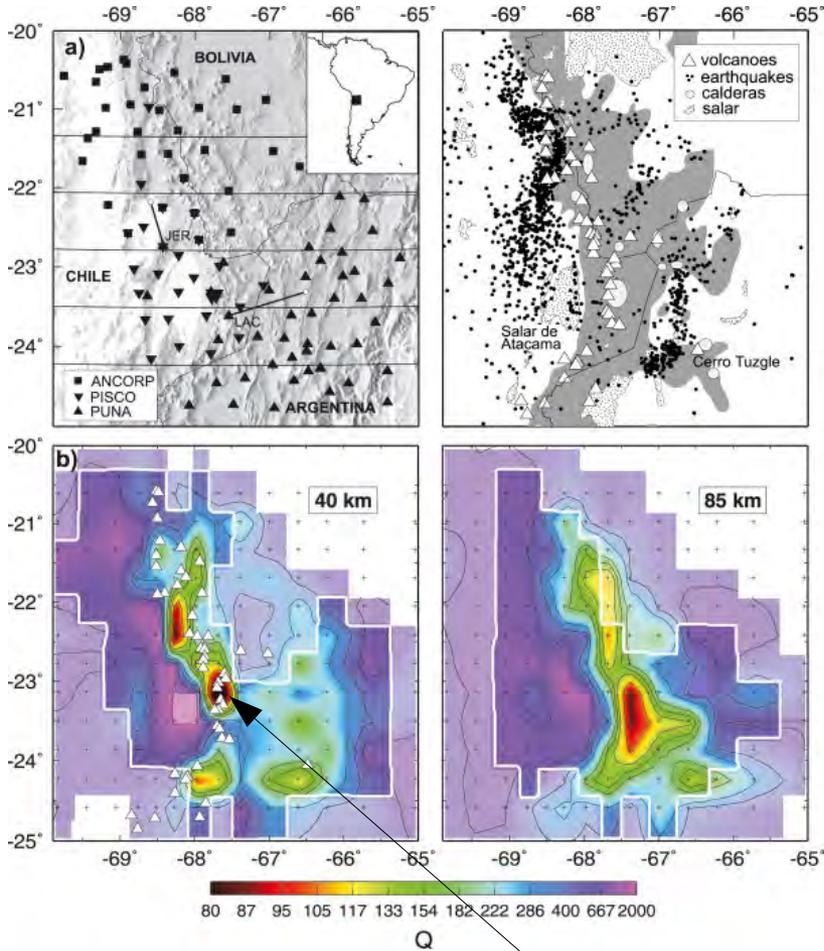
Haberland et al., 2009

Applications / Interpretation



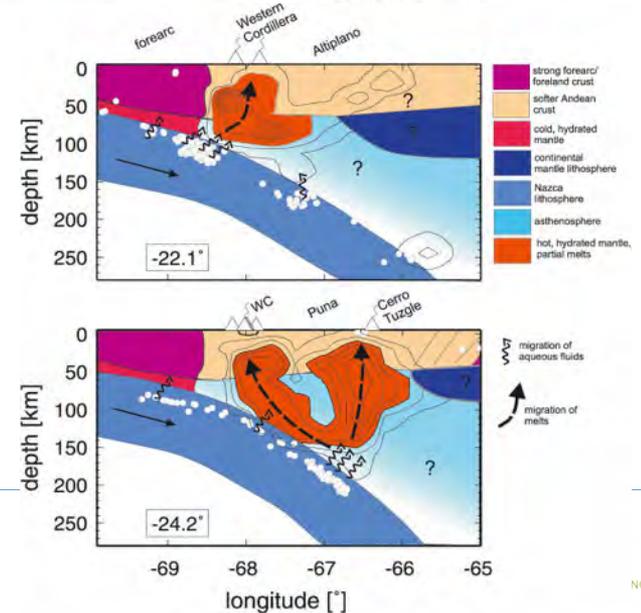
- 1: low v_p in Kendeng Zone (sed. basin) and beneath magmatic arc (-35% vel. reduction)
- 2: moderate/low v_p in Java crust
- 3: high v_p south of magmatic arc
- 4: low v_p south of „3“
- 5: high v_p in deeper marine forearc

Applications / Interpretation



Imaging fluid and melt (transport) in subduction zone

Low Q → partial crustal melting?



Conclusions

- Robust and mature method to study structure of crust and lithosphere
- Classic approach through linearization and DLSQ inversion (e.g. simul2000); improvements (tomoDD, fat rays,
- Simultaneous inversion for 3D seismic structure and hypocenter
- Assessment of solution quality/resolution is essential
- Use of permanent and temporary local/regional network data
- Excellent tool to image 3D subsurface structure, geodynamical processes and temporary variations
- Outlook: full-waveform, later phases, Monte Carlo approaches
- Restricted to seismically active regions